

JR

JR Lite

Architectural lighting and project support

DATA BOOK 2026

JR Lite Data Book 2026

A 100-page project brochure for architectural lighting, specification support, and room-by-room selection notes. The structure stays readable for designers, contractors, and client teams.

L-Series

S-Series

W-Series

O-Series

Scope

Architectural lighting, controls, and support notes

Edition

100-page project set

Site

jrlite.net

Contact

hello@jrlite.net

Project-ready line-up

Low-glare output, clear control paths, and a naming system that stays readable in a live schedule.



CONTENTS

A working index for the full book.

The book is grouped by product families, application patterns, project references, and support notes. Each chapter opener leads into twenty-three detail pages.

03	Product families Linear, accent, wall wash, and outdoor systems with family-specific selection notes.	pp. 03-26
27	Application patterns Hospitality, retail, residence, workplace, public realm, and exterior lighting recipes.	pp. 27-50
51	Project references Fictional case studies written as a real working portfolio, with useful project language.	pp. 51-74
75	Support notes Beam control, controls, mounting, maintenance, and specification coordination.	pp. 75-98
99	Contact Direct project route for drawings, samples, schedules, and early-stage questions.	p. 99
100	Back cover Closing summary for the JR Lite brochure and the public site route.	p. 100

Line-up

Four families cover most project briefs without making the schedule noisy or hard to scan.

Project types

Hospitality, retail, residence, workplace, public realm, and exterior references are carried through the book.

What to send

Plan, ceiling height, target mood, finish reference, and the control method already used on site.

Support route

One address is enough to start: hello@jrlite.net. The point is a useful first pass, not a long intake form.

PRODUCT FAMILIES

Linear, accent, wall wash, and outdoor systems.

The product chapter keeps the family logic simple: one line for ambient work, one compact accent family, one wall wash set, and one outdoor group.



Product language stays readable when the family, output, and control path are not mixed together.

SELECTION RULE

Use the family that matches the architectural condition first, then adjust beam, control, and finish.

L-Series

Continuous profiles for quiet ceilings, shelves, and edges.

S-Series

Compact accent heads for display, artwork, and counters.

W-Series

Wall wash systems for vertical planes and brand surfaces.

O-Series

Exterior lighting for thresholds, paths, and facade edges.

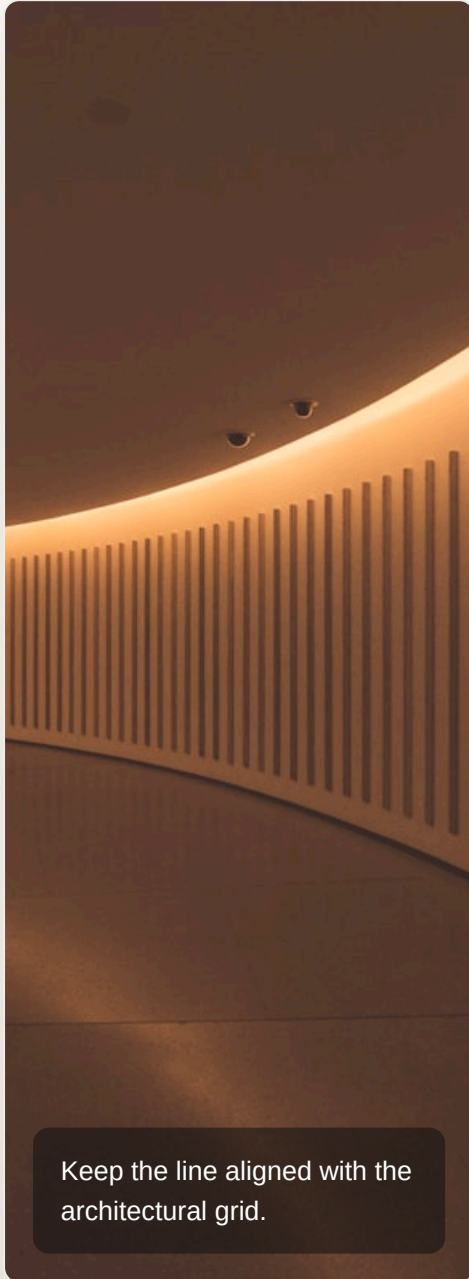
SERIES MAP

L-Series	Linear profile	ambient ceiling lines and shelf edges
S-Series	Accent head	artwork, counters, and focal points
W-Series	Wall wash	vertical planes and brand surfaces
O-Series	Outdoor set	thresholds, paths, and facade edges

PRODUCT DETAIL

L01 / Recessed cove line

L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



L-SERIES / L01

Recessed cove line

L-Series keeps entries and transition ceilings readable with soft wash and a simple control path. Keep the line aligned with the architectural grid.

CODE

L01

USE

entries and transition ceilings

MOUNTING

recessed slot

CONTROL

dimming / DALI

L-Series

L01

soft wash

dimming / DALI

Use

entries and transition ceilings

Mounting

recessed slot

Beam

soft wash

Notes

Keep the line aligned with the architectural grid.

PRODUCT DETAIL

L02 / Surface slot line

L-SERIES / L02

Surface slot line

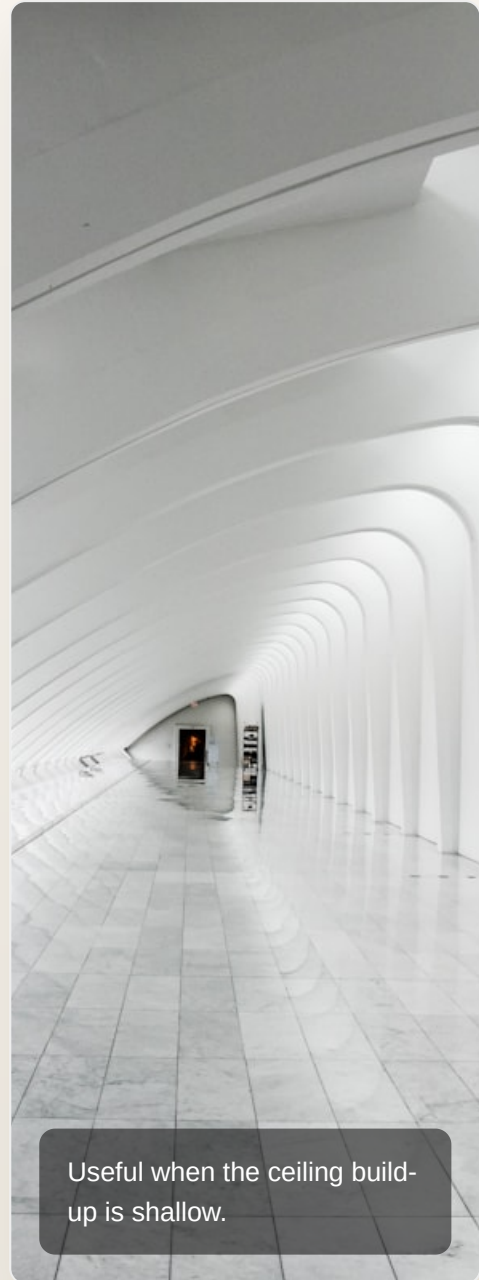
L-Series keeps corridors and wayfinding edges readable with linear wash and a simple control path. Useful when the ceiling build-up is shallow.

CODE L02	USE corridors and wayfinding edges
MOUNTING surface channel	CONTROL 0-10V / DALI

- L-Series
- L02
- linear wash
- 0-10V / DALI

Use	corridors and wayfinding edges
Mounting	surface channel
Beam	linear wash
Notes	Useful when the ceiling build-up is shallow.

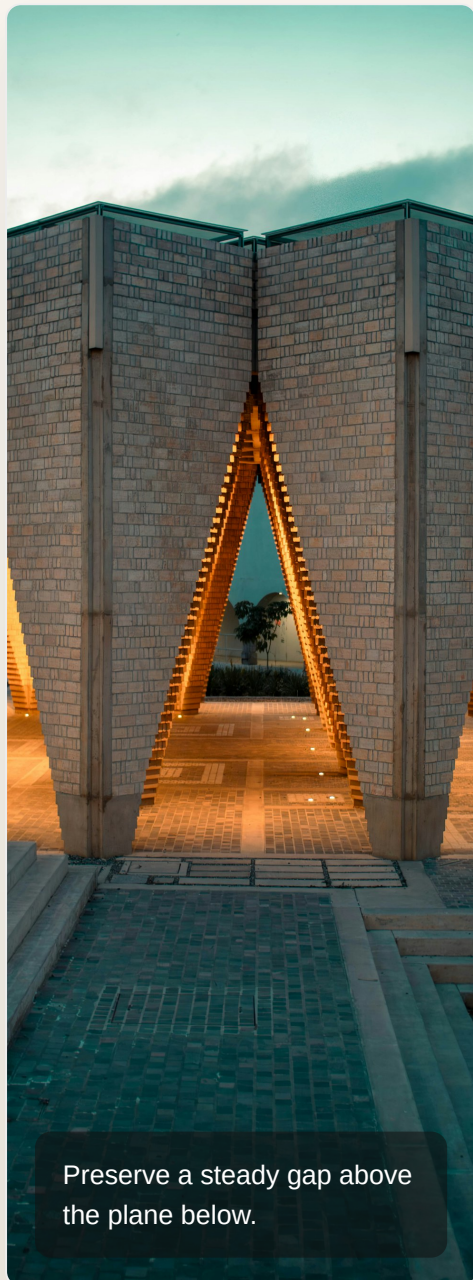
L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

L03 / Pendant ribbon

L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



L-SERIES / L03

Pendant ribbon

L-Series keeps reception desks and dining tables readable with calm linear output and a simple control path. Preserve a steady gap above the plane below.

CODE L03	USE reception desks and dining tables
MOUNTING suspended	CONTROL scene dimming

L-Series L03 calm linear output

scene dimming

Use	reception desks and dining tables
Mounting	suspended
Beam	calm linear output
Notes	Preserve a steady gap above the plane below.

PRODUCT DETAIL

L04 / Shelf run

L-SERIES / L04

Shelf run

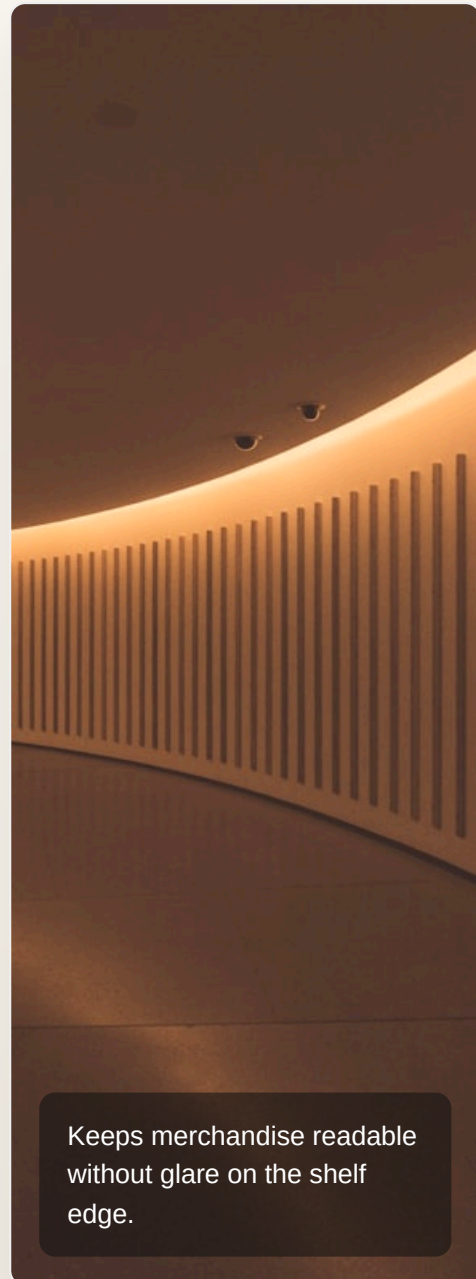
L-Series keeps display walls and joinery readable with narrow even field and a simple control path. Keeps merchandise readable without glare on the shelf edge.

CODE L04	USE display walls and joinery
MOUNTING recessed or surface	CONTROL DALI

- L-Series
- L04
- narrow even field
- DALI

Use	display walls and joinery
Mounting	recessed or surface
Beam	narrow even field
Notes	Keeps merchandise readable without glare on the shelf edge.

L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

L05 / Perimeter glow

L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



L-SERIES / L05

Perimeter glow

L-Series keeps room edges and stair landings readable with low-brightness guidance and a simple control path. Best where the ceiling should feel continuous.

CODE

L05

USE

room edges and stair landings

MOUNTING

concealed profile

CONTROL

timed dimming

L-Series

L05

low-brightness guidance

timed dimming

Use

room edges and stair landings

Mounting

concealed profile

Beam

low-brightness guidance

Notes

Best where the ceiling should feel continuous.

PRODUCT DETAIL

L06 / Wall line

L-SERIES / L06

Wall line

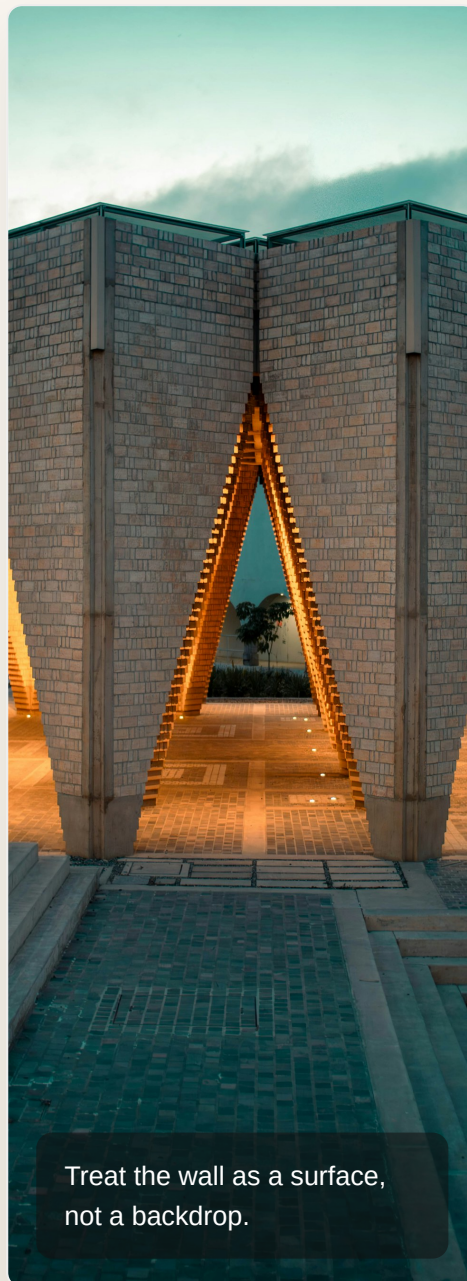
L-Series keeps vertical planes and brand edges readable with controlled graze and a simple control path. Treat the wall as a surface, not a backdrop.

CODE L06	USE vertical planes and brand edges
MOUNTING wall-mounted	CONTROL grouped scenes

- L-Series
- L06
- controlled graze
- grouped scenes

Use	vertical planes and brand edges
Mounting	wall-mounted
Beam	controlled graze
Notes	Treat the wall as a surface, not a backdrop.

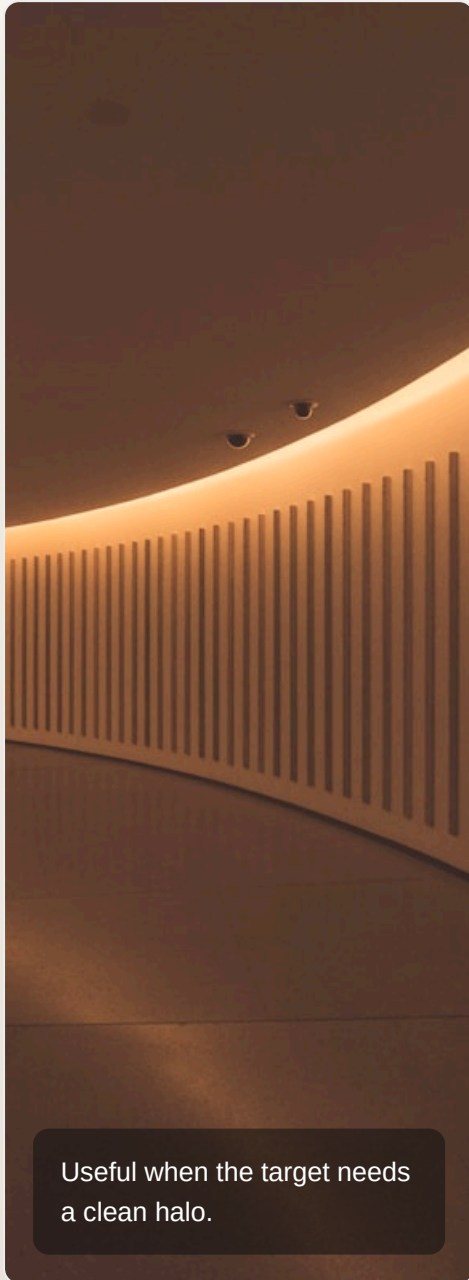
L-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

S01 / Focus head

S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



S-SERIES / S01

Focus head

S-Series keeps artwork and reception points readable with tight spot and a simple control path. Useful when the target needs a clean halo.

CODE S01	USE artwork and reception points
MOUNTING rail mount	CONTROL dimming

- S-Series
- S01
- tight spot
- dimming

Use	artwork and reception points
Mounting	rail mount
Beam	tight spot
Notes	Useful when the target needs a clean halo.

PRODUCT DETAIL

S02 / Zoom spot

S-SERIES / S02

Zoom spot

S-Series keeps changing displays and shelves readable with variable narrow-to-medium and a simple control path. A flexible fit when the layout may move later.

CODE S02	USE changing displays and shelves
MOUNTING track head	CONTROL DALI

- S-Series
- S02
- variable narrow-to-medium
- DALI

Use	changing displays and shelves
Mounting	track head
Beam	variable narrow-to-medium
Notes	A flexible fit when the layout may move later.

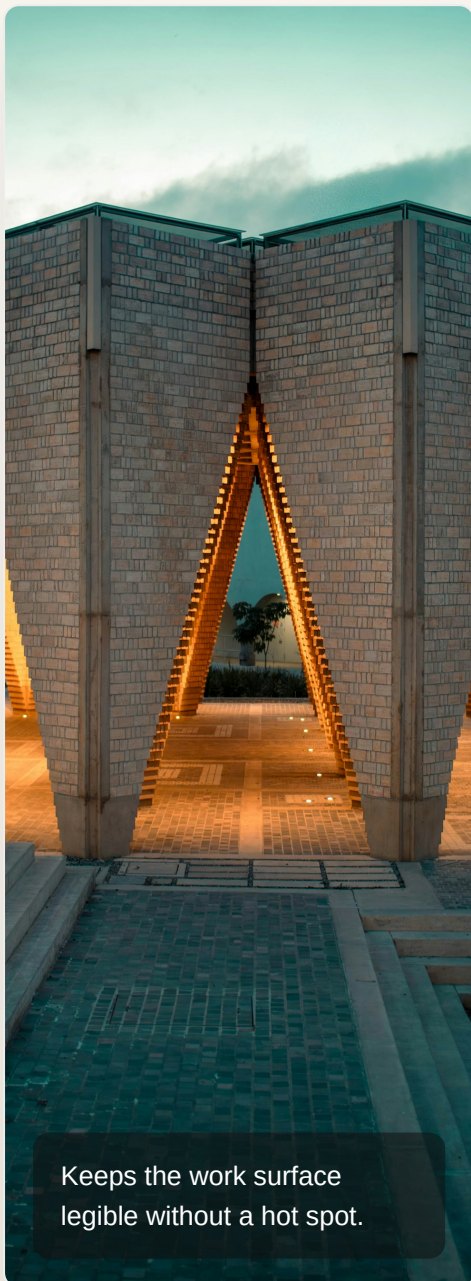
S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

S03 / Counter accent

S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



Keeps the work surface legible without a hot spot.

S-SERIES / S03

Counter accent

S-Series keeps service counters and bars readable with precise pool and a simple control path. Keeps the work surface legible without a hot spot.

CODE

S03

USE

service counters and bars

MOUNTING

ceiling or rail

CONTROL

scene control

- S-Series
- S03
- precise pool
- scene control

Use	service counters and bars
Mounting	ceiling or rail
Beam	precise pool
Notes	Keeps the work surface legible without a hot spot.

PRODUCT DETAIL

S04 / Shelf accent

S-SERIES / S04

Shelf accent

S-Series keeps retail shelving and niches readable with small pool and a simple control path. The ceiling stays quiet while the product reads clearly.

CODE

S04

USE

retail shelving and niches

MOUNTING

rail

CONTROL

dimming

- S-Series
- S04
- small pool
- dimming

Use retail shelving and niches

Mounting rail

Beam small pool

Notes The ceiling stays quiet while the product reads clearly.

S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

S05 / Wall pin

S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



A compact option for controlled wall emphasis.

S-SERIES / S05

Wall pin

S-Series keeps feature walls and textures readable with shallow angle and a simple control path. A compact option for controlled wall emphasis.

CODE S05	USE feature walls and textures
MOUNTING track	CONTROL DALI

- S-Series
- S05
- shallow angle
- DALI

Use	feature walls and textures
Mounting	track
Beam	shallow angle
Notes	A compact option for controlled wall emphasis.

PRODUCT DETAIL

S06 / Object beam

S-SERIES / S06

Object beam

S-Series keeps display objects and niches readable with crisp focus and a simple control path. The beam lands where the eye should stop.

CODE

S06

MOUNTING

rail

USE

display objects and niches

CONTROL

grouped control

S-Series

S06

crisp focus

grouped control

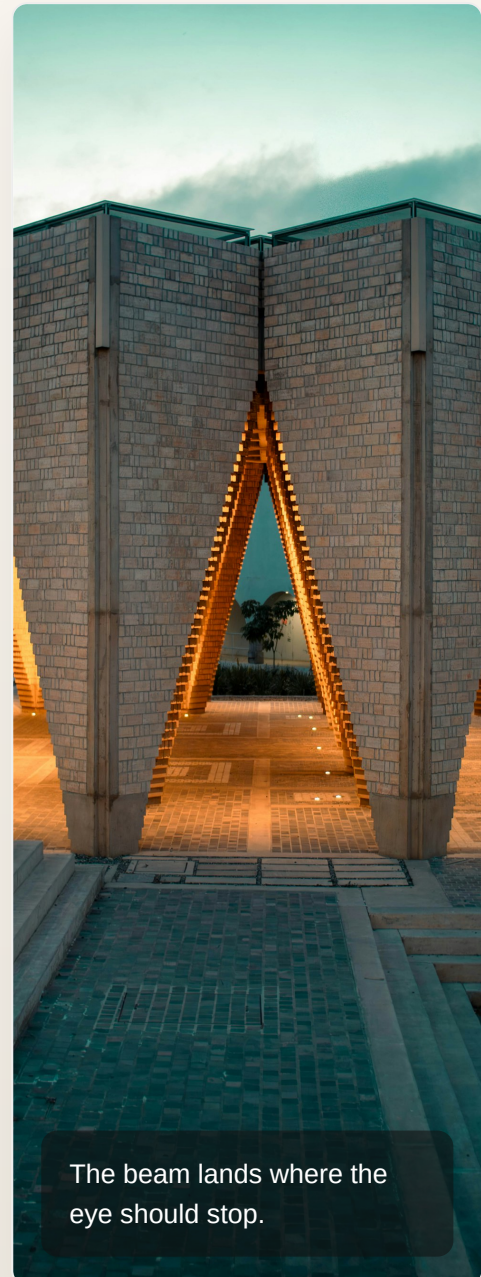
Use	display objects and niches
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Mounting	rail
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Beam	crisp focus
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Notes	The beam lands where the eye should stop.
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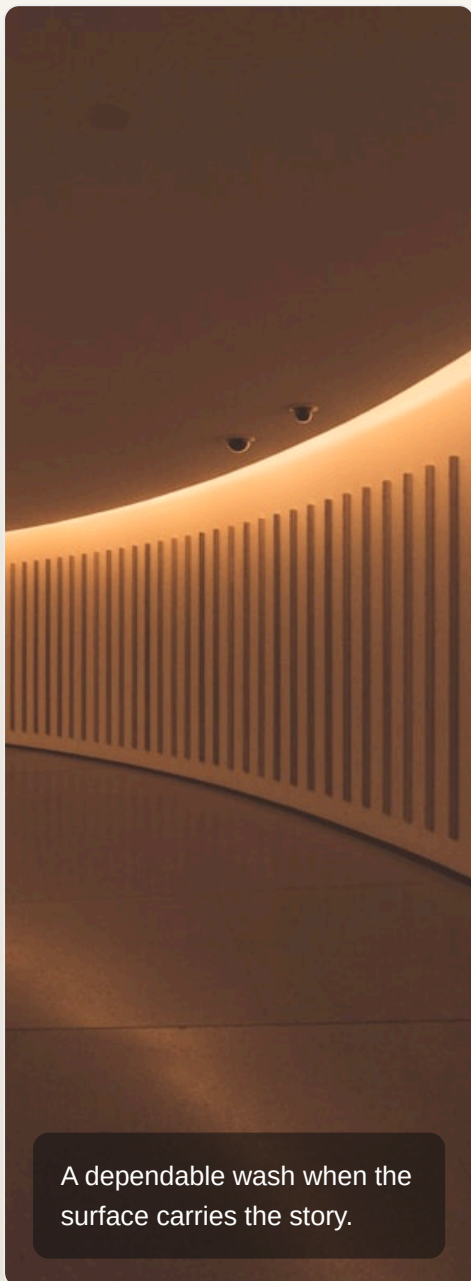
S-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

W01 / Even wash

W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



A dependable wash when the surface carries the story.

W-SERIES / W01

Even wash

W-Series keeps textured walls and lobbies readable with asymmetric wash and a simple control path. A dependable wash when the surface carries the story.

CODE W01	USE textured walls and lobbies
MOUNTING recessed	CONTROL DALI

W-Series
W01
asymmetric wash
DALI

Use	textured walls and lobbies
Mounting	recessed
Beam	asymmetric wash
Notes	A dependable wash when the surface carries the story.

PRODUCT DETAIL

W02 / Graze line

W-SERIES / W02

Graze line

W-Series keeps rough finishes and stone readable with high-contrast graze and a simple control path. Lets the material texture remain visible.

CODE

W02

MOUNTING

ceiling or wall

USE

rough finishes and stone

CONTROL

dimming

- W-Series
- W02
- high-contrast graze
- dimming

Use	rough finishes and stone
Mounting	ceiling or wall
Beam	high-contrast graze
Notes	Lets the material texture remain visible.

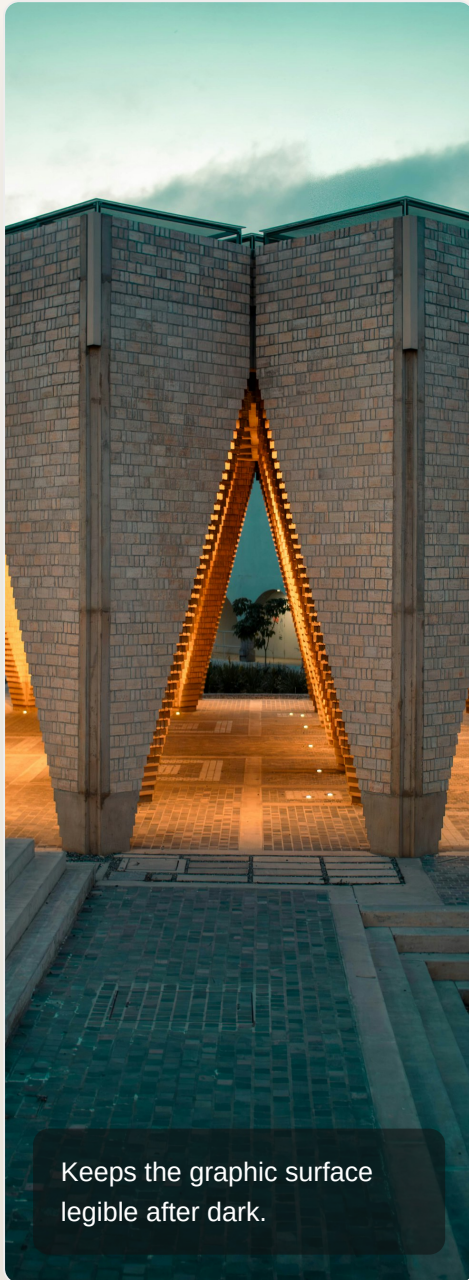
W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

W03 / Brand panel

W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



W-SERIES / W03

Brand panel

W-Series keeps signage and logos readable with narrow wash and a simple control path. Keeps the graphic surface legible after dark.

CODE

W03

USE

signage and logos

MOUNTING

wall

CONTROL

scene control

W-Series

W03

narrow wash

scene control

Use

signage and logos

Mounting

wall

Beam

narrow wash

Notes

Keeps the graphic surface legible after dark.

PRODUCT DETAIL

W04 / Stair rise

W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.

W-SERIES / W04

Stair rise

W-Series keeps stair walls and landings readable with repeating wash and a simple control path. Helps circulation feel measured and safe.

CODE W04	USE stair walls and landings
MOUNTING linear	CONTROL grouped control

- W-Series
- W04
- repeating wash
- grouped control

Use	stair walls and landings
Mounting	linear
Beam	repeating wash
Notes	Helps circulation feel measured and safe.



PRODUCT DETAIL

W05 / Reveal strip

W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



W-SERIES / W05

Reveal strip

W-Series keeps joinery reveals and niches readable with soft accent and a simple control path. Works where the fixture should disappear into the finish.

CODE W05	USE joinery reveals and niches
MOUNTING concealed	CONTROL dimming

- W-Series
- W05
- soft accent
- dimming

Use	joinery reveals and niches
Mounting	concealed
Beam	soft accent
Notes	Works where the fixture should disappear into the finish.

PRODUCT DETAIL

W06 / Tall surface

W-SERIES / W06

Tall surface

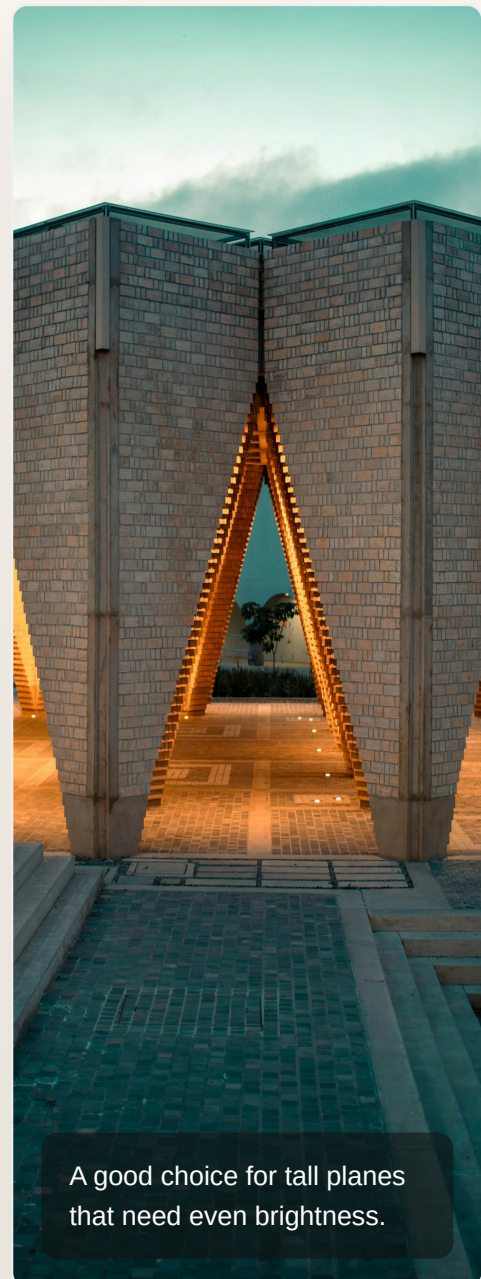
W-Series keeps atriums and lobby volumes readable with broader wash and a simple control path. A good choice for tall planes that need even brightness.

CODE W06	USE atriums and lobby volumes
MOUNTING recessed	CONTROL DALI

- W-Series
- W06
- broader wash
- DALI

Use	atriums and lobby volumes
Mounting	recessed
Beam	broader wash
Notes	A good choice for tall planes that need even brightness.

W-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.

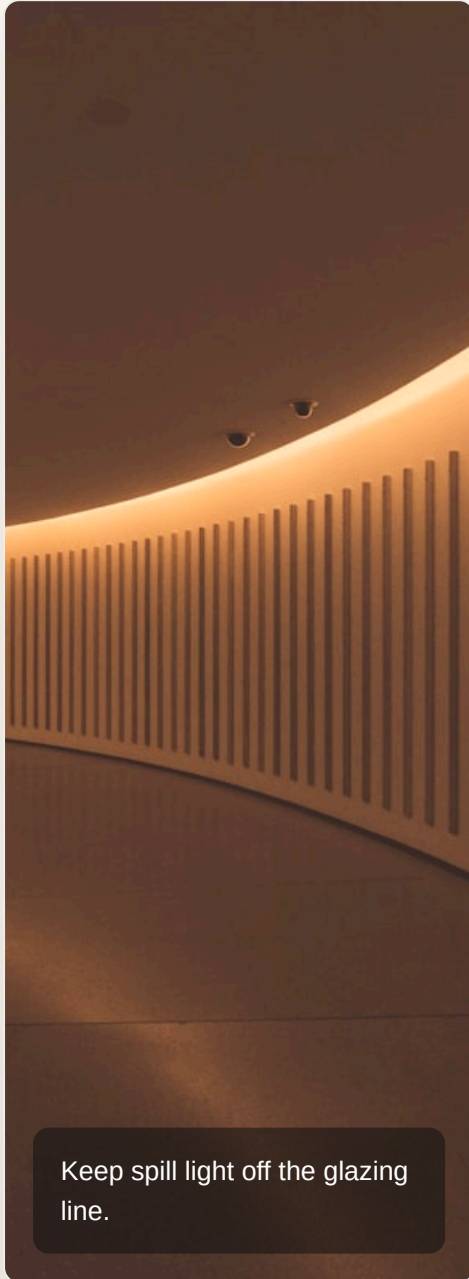


A good choice for tall planes that need even brightness.

PRODUCT DETAIL

O01 / Threshold light

O-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



O-SERIES / O01

Threshold light

O-Series keeps entries and steps readable with shielded guidance and a simple control path. Keep spill light off the glazing line.

CODE

O01

USE

entries and steps

MOUNTING

wall

CONTROL

dusk sensor-ready

O-Series

O01

shielded guidance

dusk sensor-ready

Use

entries and steps

Mounting

wall

Beam

shielded guidance

Notes

Keep spill light off the glazing line.

PRODUCT DETAIL

O02 / Path marker

O-SERIES / O02

Path marker

O-Series keeps landscape edges readable with low-level trail and a simple control path. Useful where the route should read quietly at night.

CODE O02	USE landscape edges
MOUNTING bollard	CONTROL timed dimming

- O-Series
- O02
- low-level trail
- timed dimming

Use	landscape edges
Mounting	bollard
Beam	low-level trail
Notes	Useful where the route should read quietly at night.

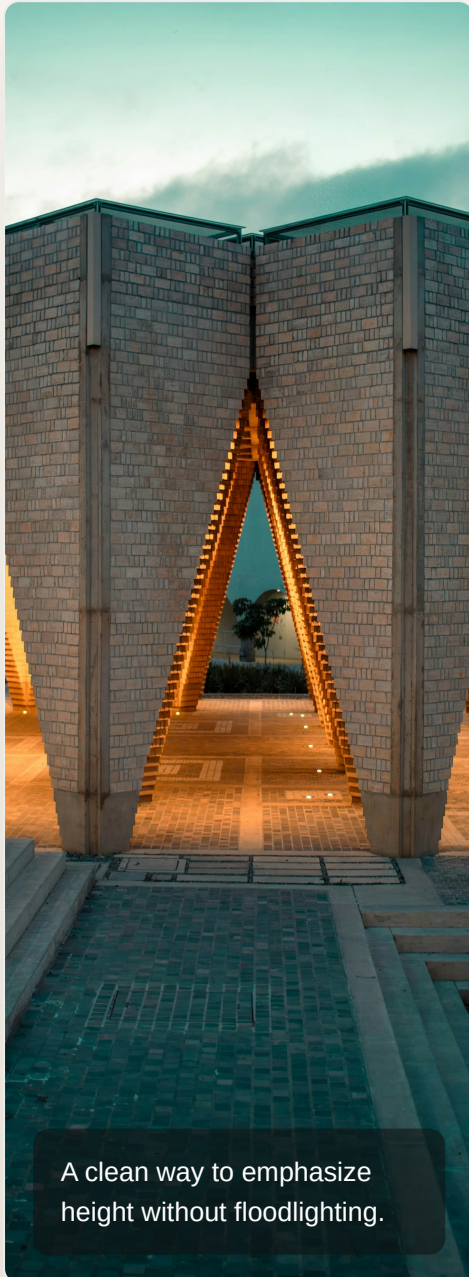
O-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

O03 / Facade uplight

O-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



O-SERIES / O03

Facade uplight

O-Series keeps vertical massing readable with narrow uplight and a simple control path. A clean way to emphasize height without floodlighting.

CODE

O03

USE

vertical massing

MOUNTING

ground

CONTROL

grouped scenes

O-Series

O03

narrow uplight

grouped scenes

Use	vertical massing
Mounting	ground
Beam	narrow uplight
Notes	A clean way to emphasize height without floodlighting.

PRODUCT DETAIL

O04 / Step light

O-SERIES / O04

Step light

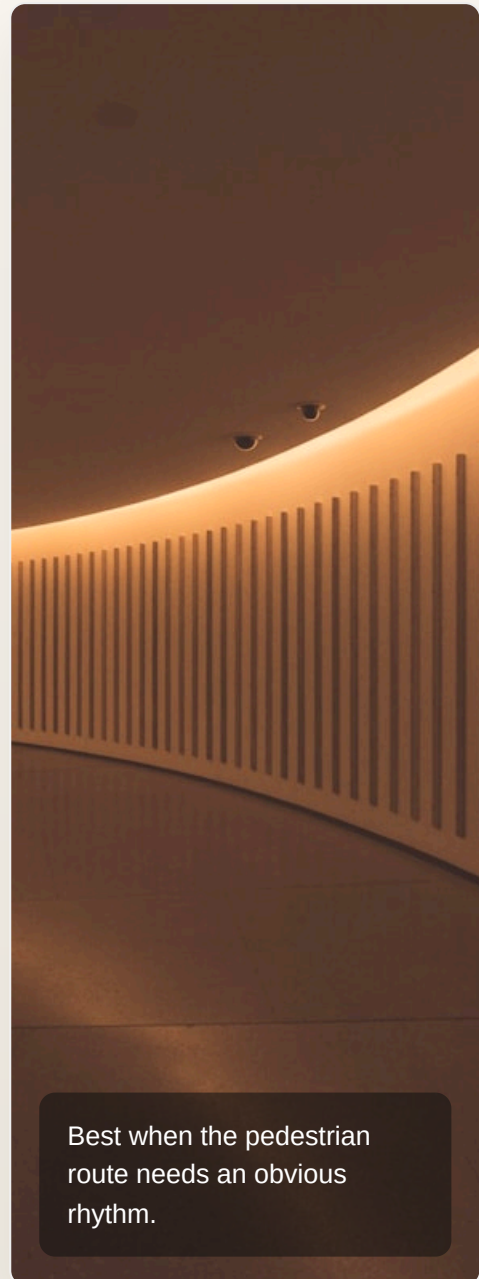
O-Series keeps stairs and ramps readable with low glare and a simple control path. Best when the pedestrian route needs an obvious rhythm.

CODE O04	USE stairs and ramps
MOUNTING recessed	CONTROL sensor mode

- O-Series
- O04
- low glare
- sensor mode

Use	stairs and ramps
Mounting	recessed
Beam	low glare
Notes	Best when the pedestrian route needs an obvious rhythm.

O-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



PRODUCT DETAIL

O05 / Perimeter beacon

O-Series uses a clear family code, a restrained visual profile, and a control path that stays easy to scan in a live schedule.



O-SERIES / O05

Perimeter beacon

O-Series keeps arrival edges and parking lines readable with defined perimeter and a simple control path. Keeps larger sites readable from a distance.

CODE

O05

MOUNTING

post

USE

arrival edges and parking lines

CONTROL

scene control

O-Series

O05

defined perimeter

scene control

Use

arrival edges and parking lines

Mounting

post

Beam

defined perimeter

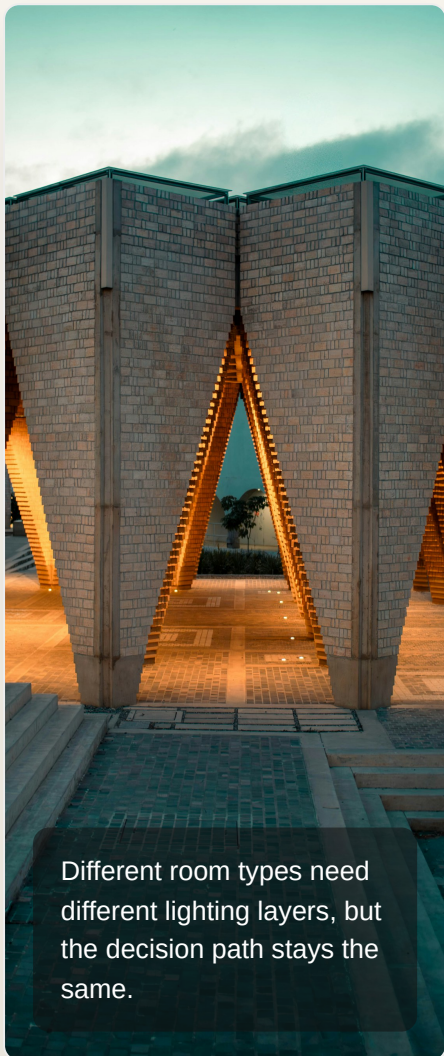
Notes

Keeps larger sites readable from a distance.

APPLICATION PATTERNS

Lighting recipes for project types that recur.

This chapter translates the families into room types and site conditions. The pages stay practical so a design team can read the effect without a long explanation.



Different room types need different lighting layers, but the decision path stays the same.

WHAT THE PAGES DO

Each page keeps one dominant layer visible so the project team can compare options quickly.

Hospitality

Warm arrival, comfortable circulation, and softer contrast.

Retail

Sharper focus on product and clear control of glare.

Residence

Quiet ceilings and comfortable reading of texture.

Exterior

Paths, entries, and facade lines that stay legible at night.

SERIES MAP

Hospitality

Arrival and lounge

scene dimming and warm white

Retail

Merchandise and counter

accent control and DALI

Residence

Quiet interior

soft edges and low glare

Exterior

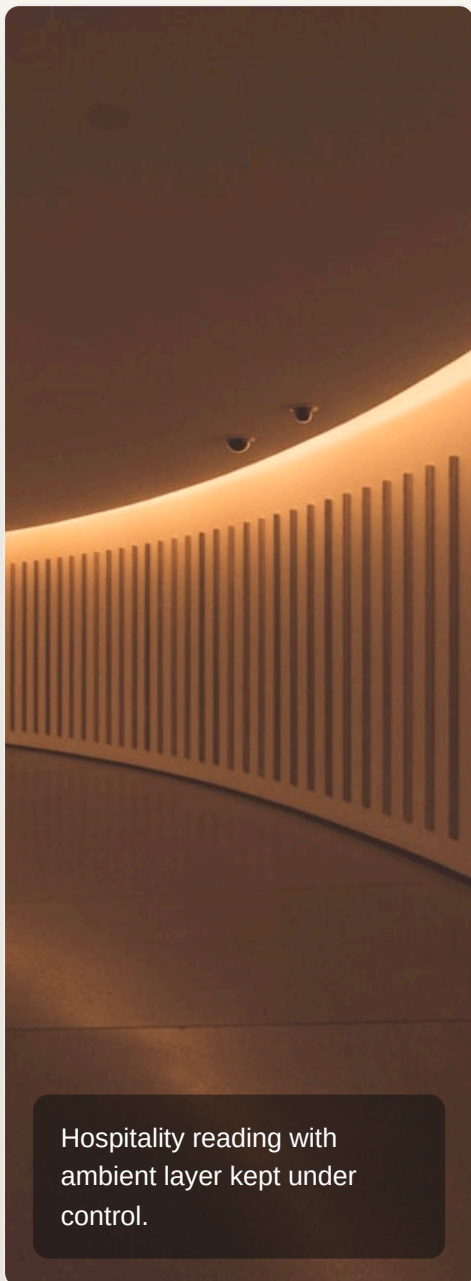
Threshold and path

sensor-ready and shielded output

APPLICATION PATTERN

Hospitality / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



HOSPITALITY

Hospitality / ambient layer

Hospitality space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Hospitality

PRIMARY

ambient layer

CONTROL

scene dimming

Hospitality

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

L-Series

Control path

scene dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Hospitality / accent layer

HOSPITALITY

Hospitality / accent layer

Hospitality space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Hospitality

PRIMARY

accent layer

CONTROL

scene dimming

- Hospitality
- accent layer
- low glare
- project support

Primary need	accent layer
Typical family	S-Series
Control path	scene dimming
Notes	Keep ceiling clutter low and leave room for maintenance.

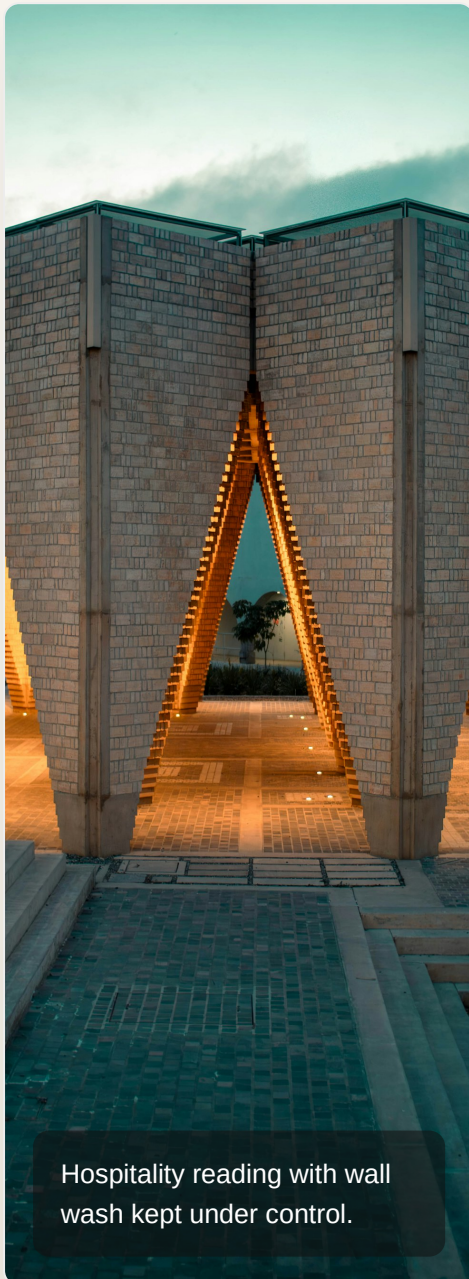
A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



APPLICATION PATTERN

Hospitality / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



Hospitality reading with wall wash kept under control.

HOSPITALITY

Hospitality / wall wash

Hospitality space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Hospitality

PRIMARY

wall wash

CONTROL

scene dimming

Hospitality

wall wash

low glare

project support

Primary need wall wash

Typical family W-Series

Control path scene dimming

Notes Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Hospitality / threshold line

A project of this type benefits from a clear threshold line. The lighting stays readable when the layer, the surface, and the control path are separated early.

HOSPITALITY

Hospitality / threshold line

Hospitality space typically asks for threshold line that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Hospitality

PRIMARY

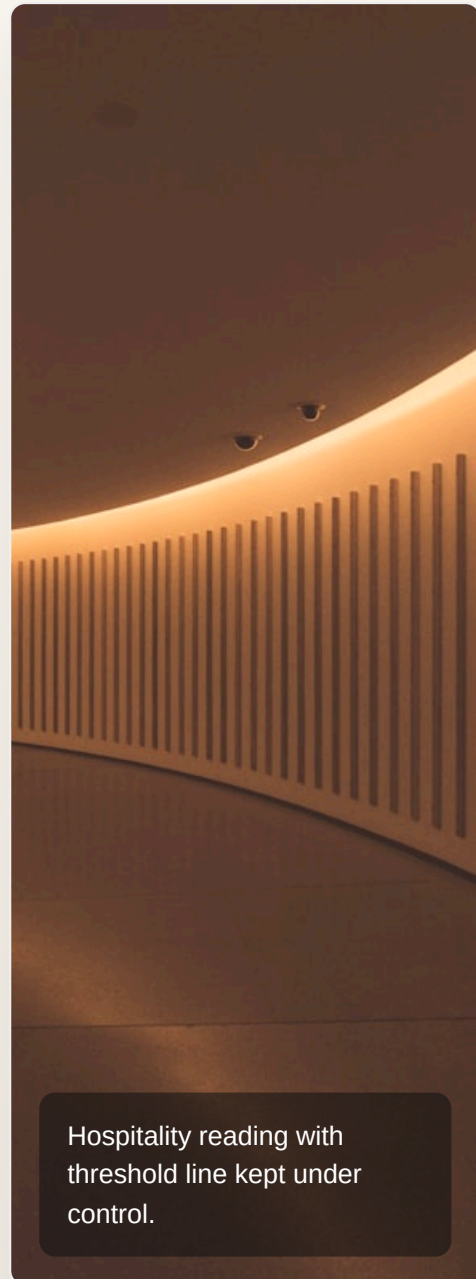
threshold line

CONTROL

scene dimming

- Hospitality
- threshold line
- low glare
- project support

Primary need	threshold line
Typical family	L-Series
Control path	scene dimming
Notes	Keep ceiling clutter low and leave room for maintenance.



APPLICATION PATTERN

Retail / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



RETAIL

Retail / ambient layer

Retail space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Retail

PRIMARY

ambient layer

CONTROL

simple dimming

Retail

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

L-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Retail / accent layer

RETAIL

Retail / accent layer

Retail space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Retail

PRIMARY

accent layer

CONTROL

simple dimming

Retail

accent layer

low glare

project support

Primary need

accent layer

Typical family

S-Series

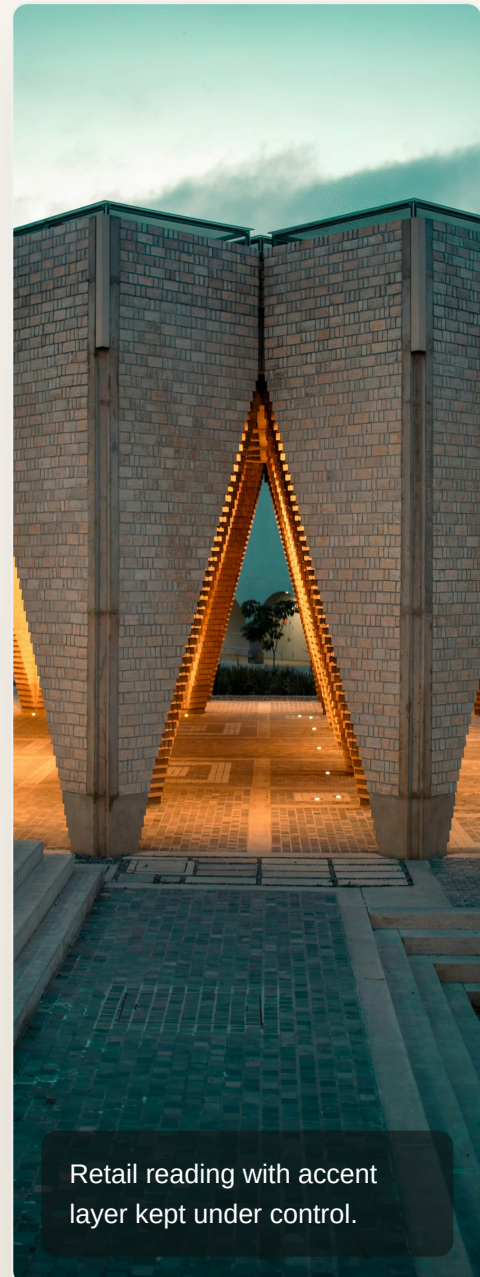
Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.

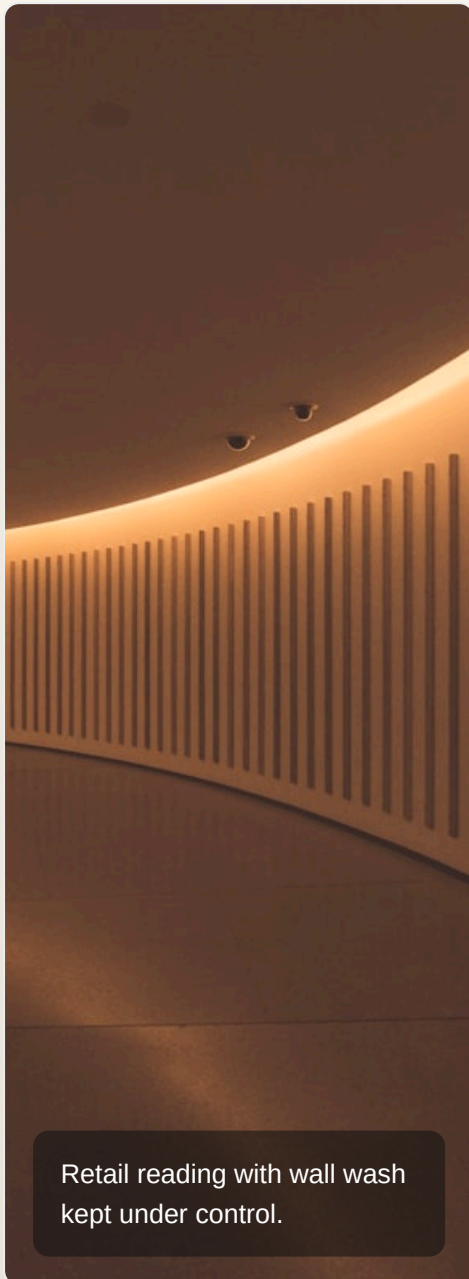


Retail reading with accent layer kept under control.

APPLICATION PATTERN

Retail / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



Retail reading with wall wash kept under control.

RETAIL

Retail / wall wash

Retail space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Retail

PRIMARY

wall wash

CONTROL

simple dimming

- Retail
- wall wash
- low glare
- project support

Primary need	wall wash
Typical family	W-Series
Control path	simple dimming
Notes	Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Retail / threshold line

RETAIL

Retail / threshold line

Retail space typically asks for threshold line that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Retail

PRIMARY

threshold line

CONTROL

simple dimming

Retail

threshold line

low glare

project support

Primary need

threshold line

Typical family

L-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear threshold line. The lighting stays readable when the layer, the surface, and the control path are separated early.

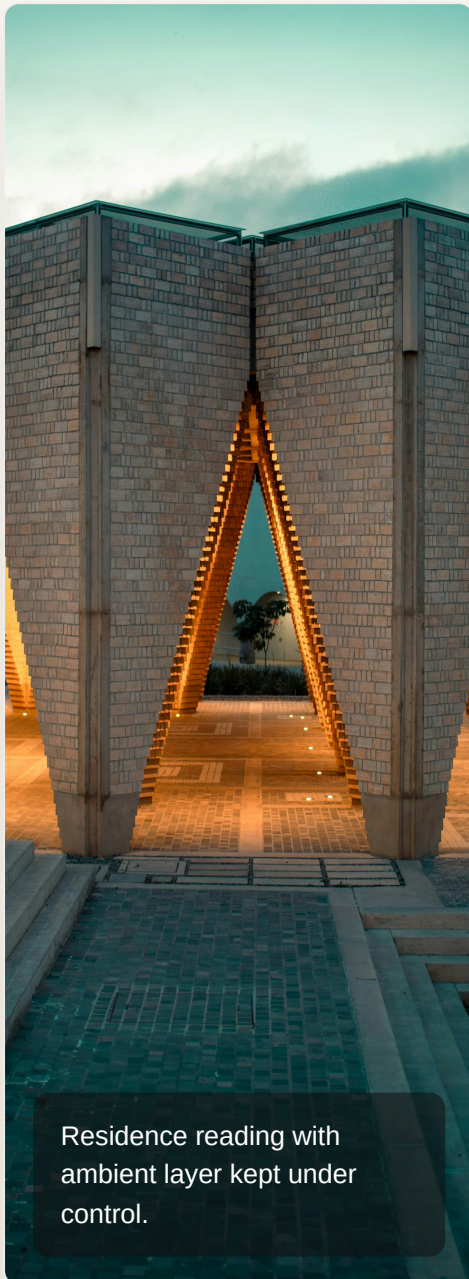


Retail reading with threshold
line kept under control.

APPLICATION PATTERN

Residence / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



Residence reading with ambient layer kept under control.

RESIDENCE

Residence / ambient layer

Residence space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

PRIMARY

ambient layer

FOCUS

Residence

CONTROL

simple dimming

Residence

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

L-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Residence / accent layer

RESIDENCE

Residence / accent layer

Residence space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Residence

PRIMARY

accent layer

CONTROL

simple dimming

Residence

accent layer

low glare

project support

Primary need

accent layer

Typical family

S-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



Residence reading with
accent layer kept under
control.

APPLICATION PATTERN

Residence / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



RESIDENCE

Residence / wall wash

Residence space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Residence

PRIMARY

wall wash

CONTROL

simple dimming

Residence

wall wash

low glare

project support

Primary need wall wash

Typical family W-Series

Control path simple dimming

Notes Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Residence / threshold line

RESIDENCE

Residence / threshold line

Residence space typically asks for threshold line that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Residence

PRIMARY

threshold line

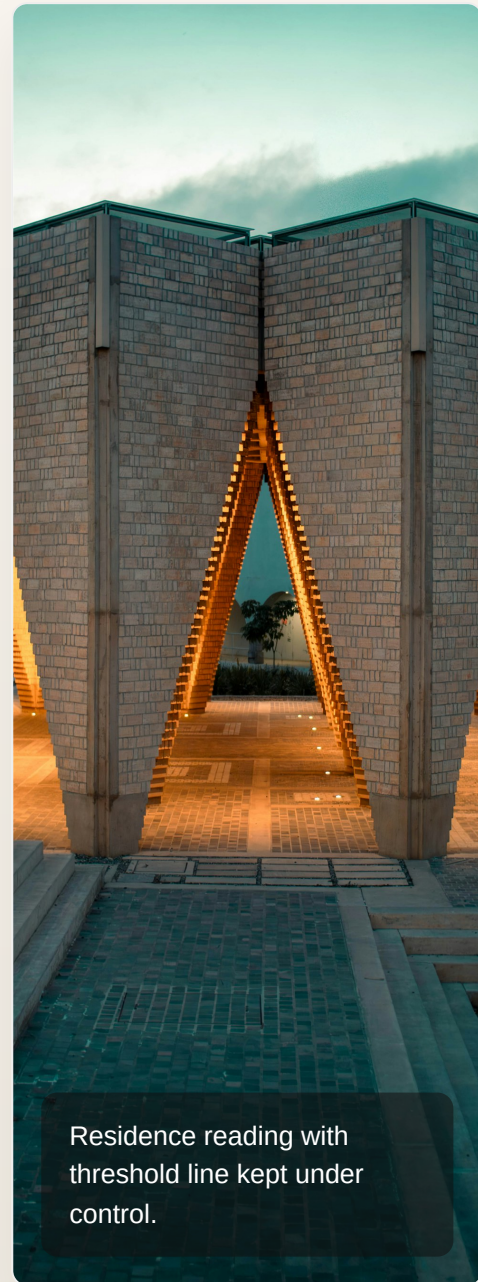
CONTROL

simple dimming

- Residence
- threshold line
- low glare
- project support

Primary need	threshold line
Typical family	L-Series
Control path	simple dimming
Notes	Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear threshold line. The lighting stays readable when the layer, the surface, and the control path are separated early.

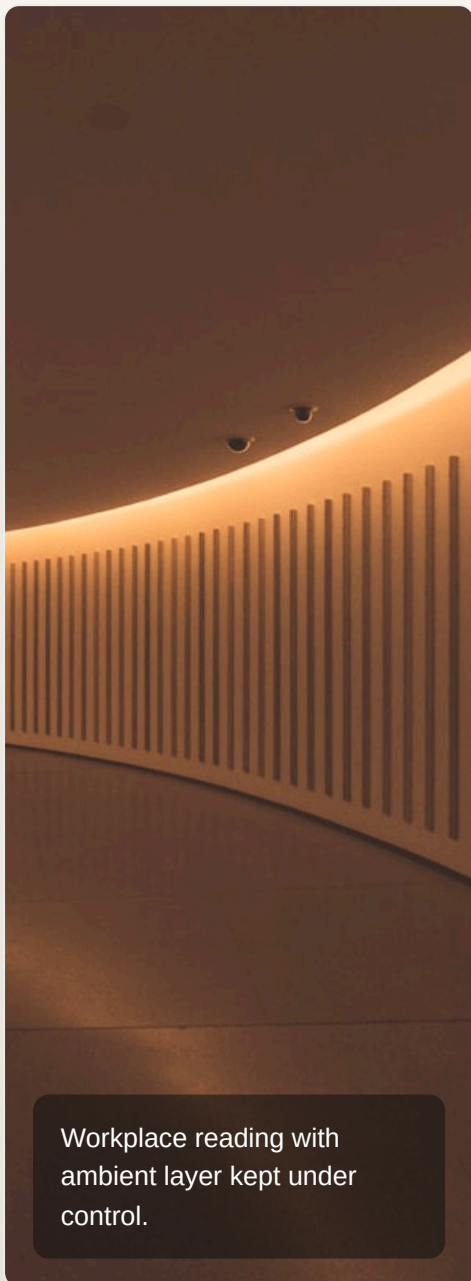


Residence reading with threshold line kept under control.

APPLICATION PATTERN

Workplace / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



WORKPLACE

Workplace / ambient layer

Workplace space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Workplace

PRIMARY

ambient layer

CONTROL

DALI

Workplace

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

L-Series

Control path

DALI

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Workplace / accent layer

WORKPLACE

Workplace / accent layer

Workplace space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Workplace

PRIMARY

accent layer

CONTROL

DALI

Workplace

accent layer

low glare

project support

Primary need accent layer

Typical family S-Series

Control path DALI

Notes Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.

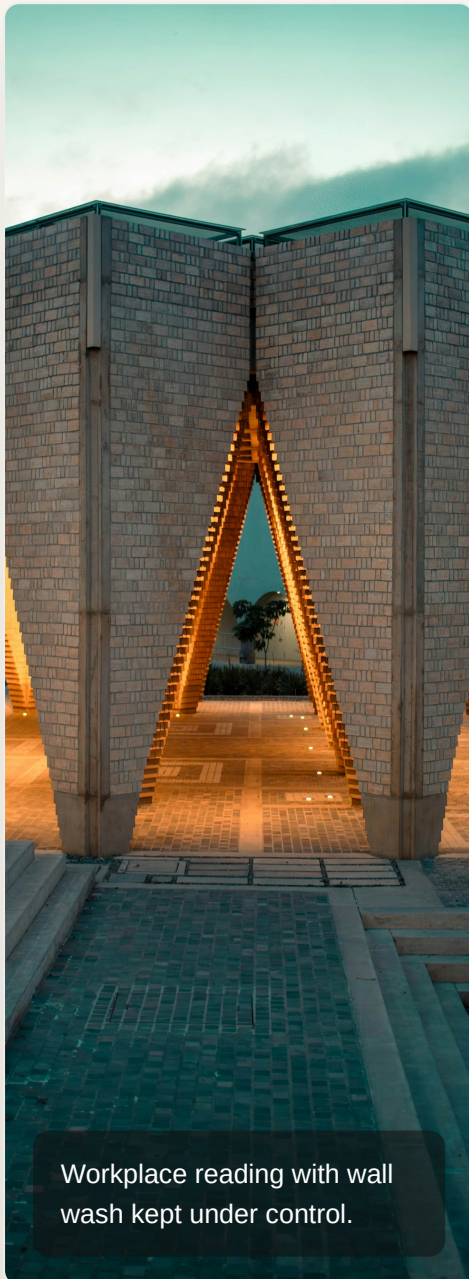


Workplace reading with accent layer kept under control.

APPLICATION PATTERN

Workplace / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



Workplace reading with wall wash kept under control.

WORKPLACE

Workplace / wall wash

Workplace space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Workplace

PRIMARY

wall wash

CONTROL

DALI

Workplace

wall wash

low glare

project support

Primary need wall wash

Typical family W-Series

Control path DALI

Notes Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Workplace / threshold line

A project of this type benefits from a clear threshold line. The lighting stays readable when the layer, the surface, and the control path are separated early.

WORKPLACE

Workplace / threshold line

Workplace space typically asks for threshold line that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Workplace

PRIMARY

threshold line

CONTROL

DALI

- Workplace
- threshold line
- low glare
- project support

Primary need	threshold line
Typical family	L-Series
Control path	DALI
Notes	Keep ceiling clutter low and leave room for maintenance.



Workplace reading with threshold line kept under control.

APPLICATION PATTERN

Public realm / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



Public realm reading with ambient layer kept under control.

PUBLIC REALM

Public realm / ambient layer

Public realm space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Public realm

PRIMARY

ambient layer

CONTROL

simple dimming

Public realm

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

L-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Public realm / accent layer

PUBLIC REALM

Public realm / accent layer

Public realm space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Public realm

PRIMARY

accent layer

CONTROL

simple dimming

Public realm

accent layer

low glare

project support

Primary need

accent layer

Typical family

S-Series

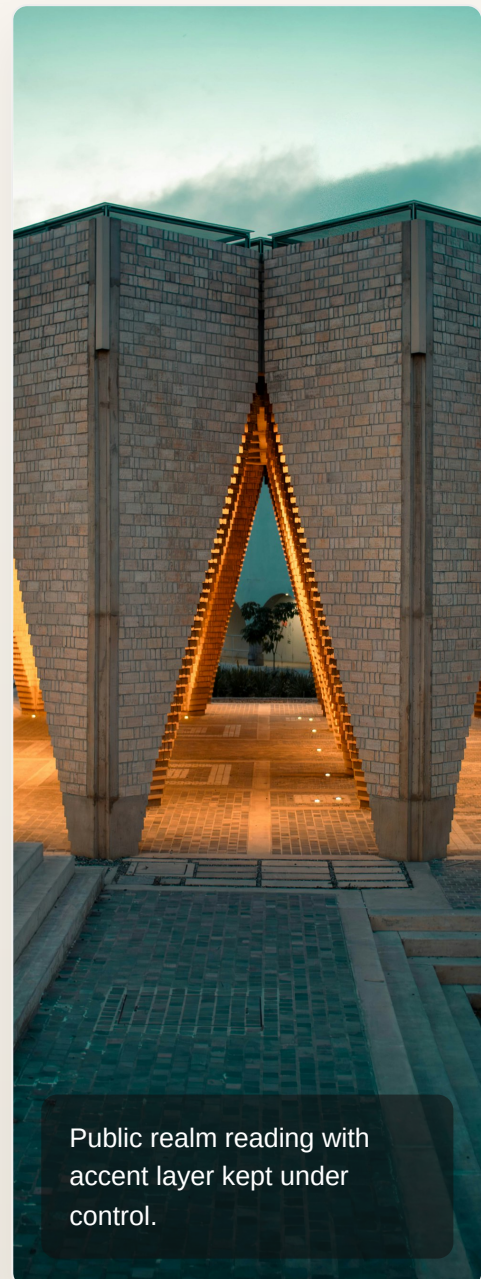
Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.

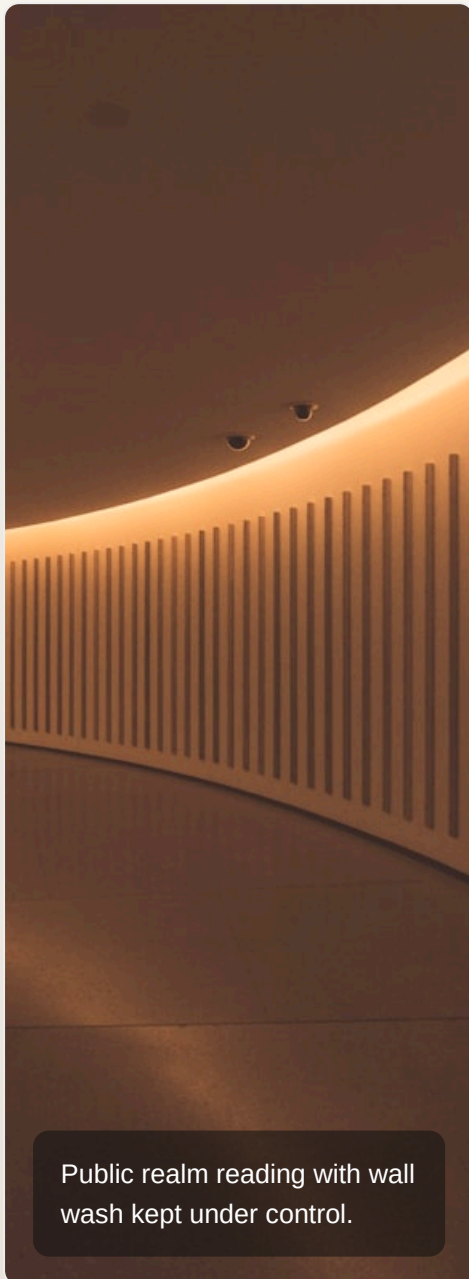


Public realm reading with
accent layer kept under
control.

APPLICATION PATTERN

Public realm / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



Public realm reading with wall wash kept under control.

PUBLIC REALM

Public realm / wall wash

Public realm space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

PRIMARY

wall wash

FOCUS

Public realm

CONTROL

simple dimming

Public realm

wall wash

low glare

project support

Primary need wall wash

Typical family W-Series

Control path simple dimming

Notes Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Public realm / threshold line

PUBLIC REALM

Public realm / threshold line

Public realm space typically asks for threshold line that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Public realm

PRIMARY

threshold line

CONTROL

simple dimming

Public realm

threshold line

low glare

project support

Primary need

threshold line

Typical family

L-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear threshold line. The lighting stays readable when the layer, the surface, and the control path are separated early.

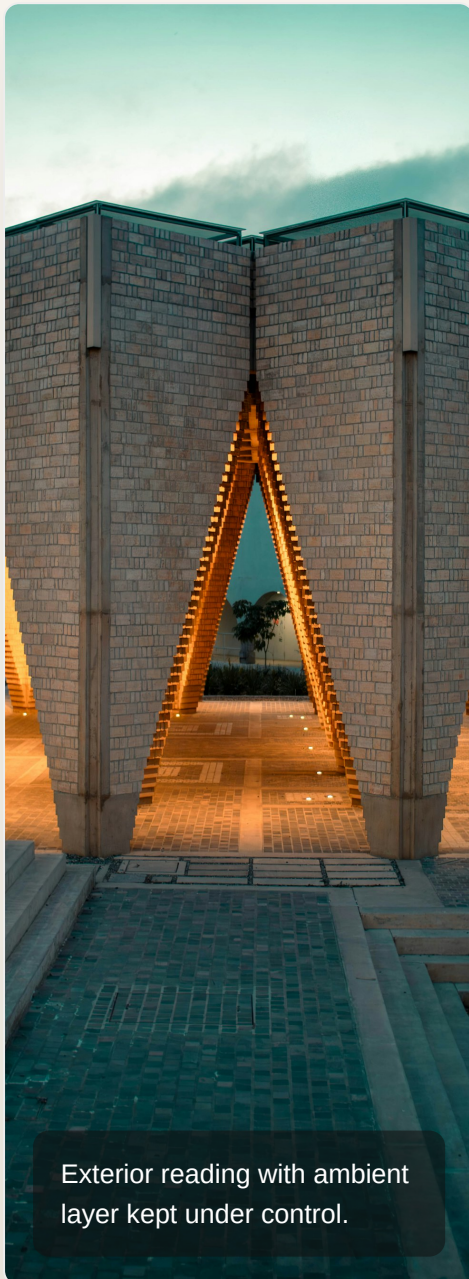


Public realm reading with
threshold line kept under
control.

APPLICATION PATTERN

Exterior / ambient layer

A project of this type benefits from a clear ambient layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



EXTERIOR

Exterior / ambient layer

Exterior space typically asks for ambient layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Exterior

PRIMARY

ambient layer

CONTROL

simple dimming

Exterior

ambient layer

low glare

project support

Primary need

ambient layer

Typical family

O-Series

Control path

simple dimming

Notes

Keep ceiling clutter low and leave room for maintenance.

APPLICATION PATTERN

Exterior / accent layer

EXTERIOR

Exterior / accent layer

Exterior space typically asks for accent layer that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Exterior

PRIMARY

accent layer

CONTROL

simple dimming

- Exterior
- accent layer
- low glare
- project support

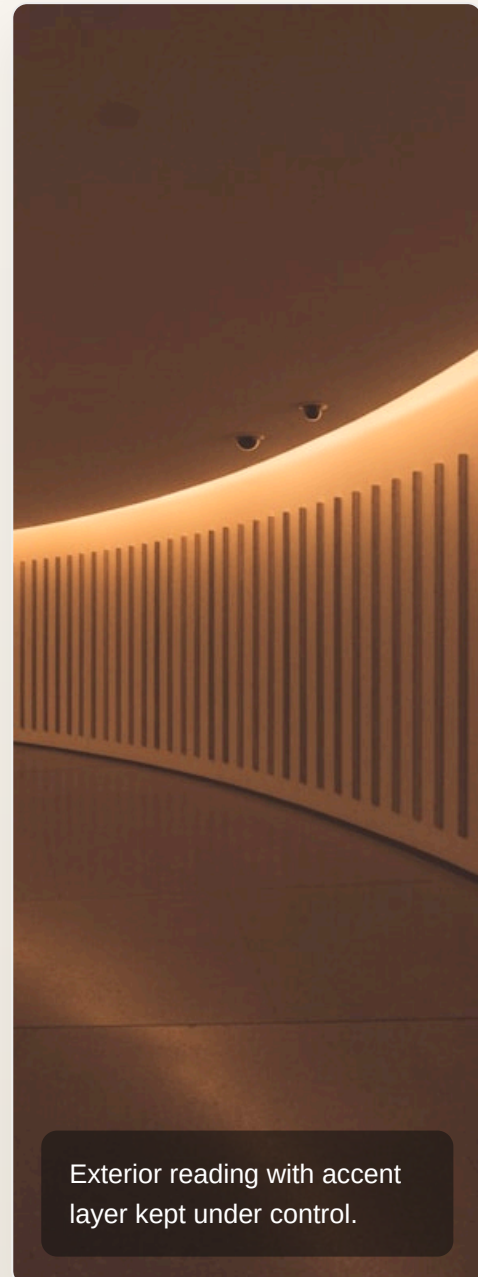
Primary need accent layer

Typical family O-Series

Control path simple dimming

Notes Keep ceiling clutter low and leave room for maintenance.

A project of this type benefits from a clear accent layer. The lighting stays readable when the layer, the surface, and the control path are separated early.



APPLICATION PATTERN

Exterior / wall wash

A project of this type benefits from a clear wall wash. The lighting stays readable when the layer, the surface, and the control path are separated early.



Exterior reading with wall wash kept under control.

EXTERIOR

Exterior / wall wash

Exterior space typically asks for wall wash that supports the architecture rather than competing with it. JR Lite keeps the effect simple enough to specify without guesswork.

CHAPTER

Application pattern

FOCUS

Exterior

PRIMARY

wall wash

CONTROL

simple dimming

- Exterior
- wall wash
- low glare
- project support

Primary need wall wash

Typical family O-Series

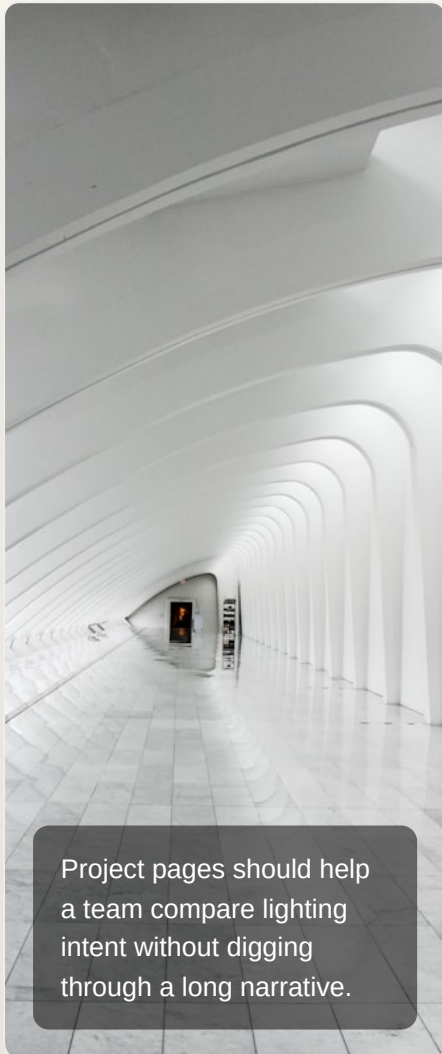
Control path simple dimming

Notes Keep ceiling clutter low and leave room for maintenance.

PROJECT REFERENCES

A portfolio written as usable project notes.

These pages are fictional, but they are written like real work: direct, short, and useful in a review meeting or a drawing check.



CASE STUDY STYLE

The tone stays close to a working portfolio rather than a marketing brochure.

Lobby

A clear arrival sequence with low-glare ambient layers.

Gallery

Accent and wall wash kept under control around exhibits.

Residence

Warm light with edges that do not overstate themselves.

Facade

Night identity that favors depth over brightness.

SERIES MAP

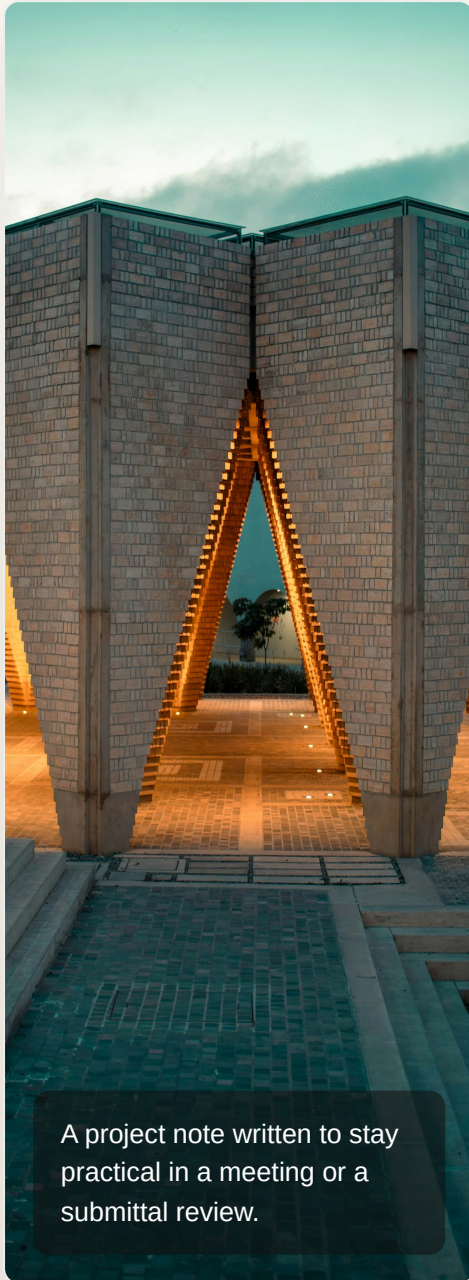
- Lobby** Arrival sequence
- Gallery** Display balance
- Residence** Material warmth
- Facade** Night identity

cove lines and concealed sources
accent and wall wash control
comfortable edges and low noise
depth first, brightness second

PROJECT REFERENCE

North Atrium Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



PROJECT REFERENCE

North Atrium Lobby

The North Atrium lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Lobby

CONTROL

L-Series + W-Series

North Atrium

Lobby

interior

case study

Typology

Lobby

Strategy

warm welcome and calm circulation

Family fit

L-Series + W-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

North Atrium Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

North Atrium Walk

The North Atrium walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

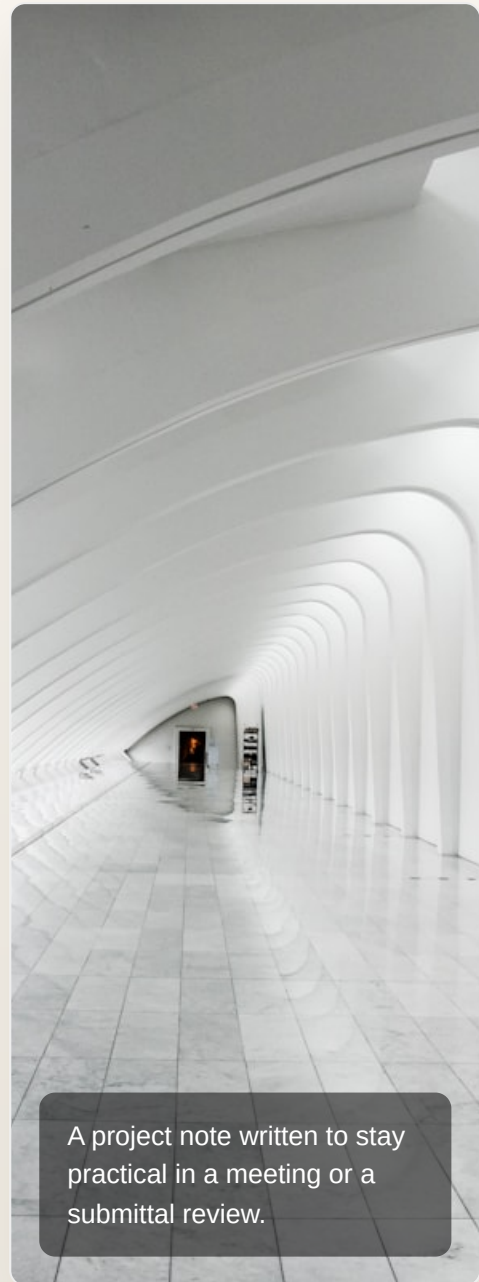
Walk

CONTROL

S-Series + L-Series

- North Atrium
- Walk
- exterior
- case study

Typology	Walk
Strategy	edge lighting and depth
Family fit	S-Series + L-Series
Result	The space reads with depth first, brightness second.

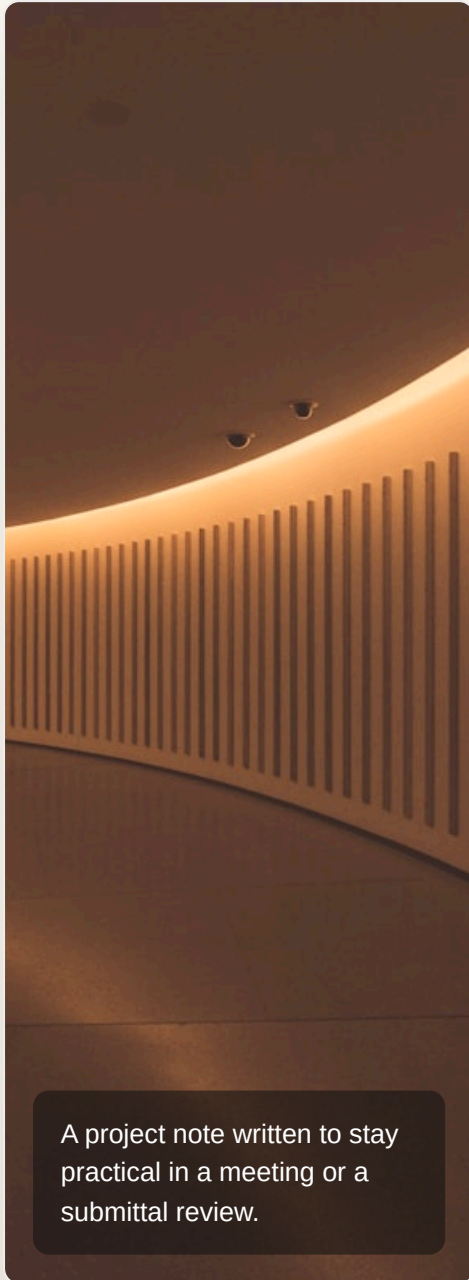


A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

North Atrium Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

North Atrium Threshold

The North Atrium threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Threshold

CONTROL

O-Series + W-Series

North Atrium

Threshold

interior

case study

Typology

Threshold

Strategy

warm welcome and calm circulation

Family fit

O-Series + W-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

North Atrium Courtyard

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

North Atrium Courtyard

The North Atrium courtyard keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

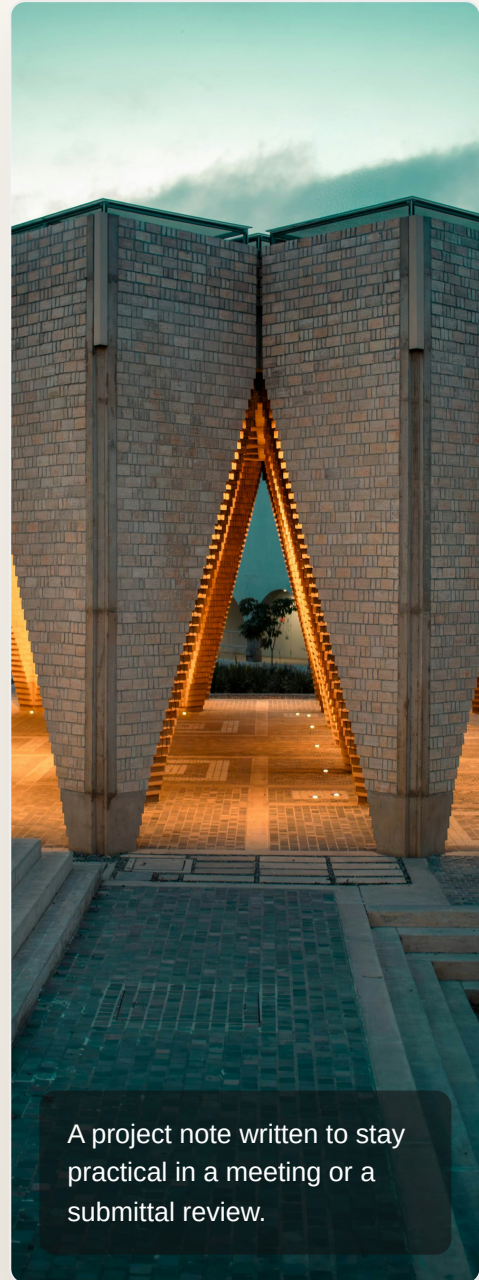
Courtyard

CONTROL

L-Series + W-Series

- North Atrium
- Courtyard
- exterior
- case study

Typology	Courtyard
Strategy	edge lighting and depth
Family fit	L-Series + W-Series
Result	The space reads with depth first, brightness second.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Harbor House Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Harbor House Lobby

The Harbor House lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

PRIMARY

Lobby

FOCUS

Project reference

CONTROL

S-Series + L-Series

- Harbor House
- Lobby
- interior
- case study

Typology	Lobby
Strategy	warm welcome and calm circulation
Family fit	S-Series + L-Series
Result	The space reads with depth first, brightness second.

PROJECT REFERENCE

Harbor House Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Harbor House Walk

The Harbor House walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

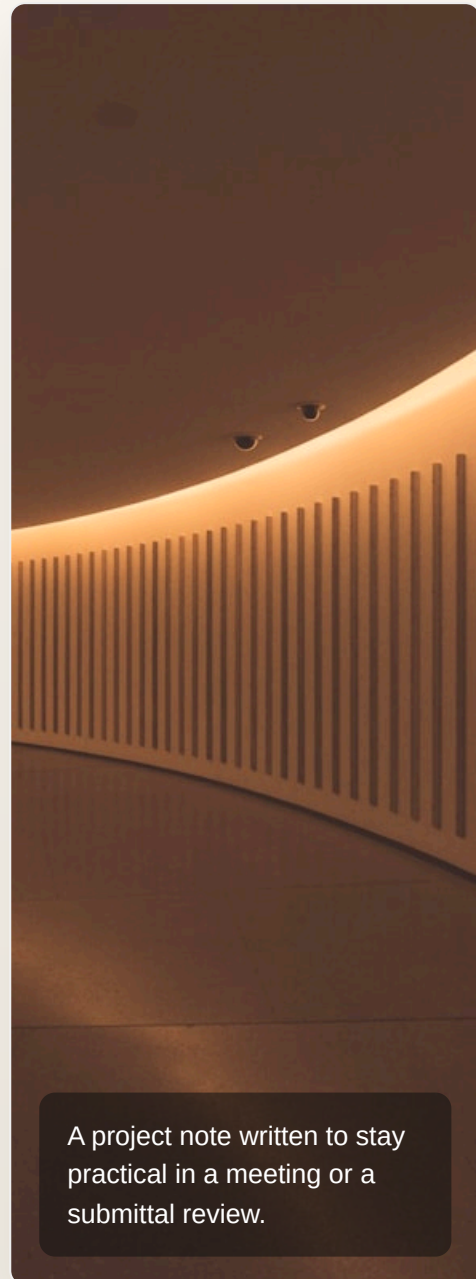
Walk

CONTROL

O-Series + W-Series

- Harbor House
- Walk
- exterior
- case study

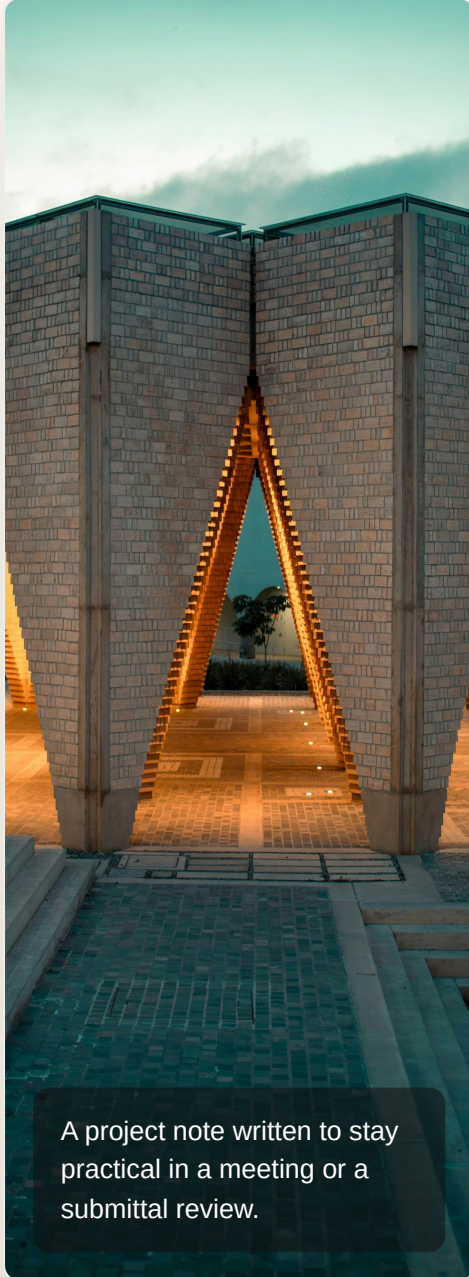
Typology	Walk
Strategy	edge lighting and depth
Family fit	O-Series + W-Series
Result	The space reads with depth first, brightness second.



PROJECT REFERENCE

Harbor House Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Harbor House Threshold

The Harbor House threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER Project reference	FOCUS Project reference
PRIMARY Threshold	CONTROL L-Series + W-Series

- Harbor House
- Threshold
- interior
- case study

Typology	Threshold
Strategy	warm welcome and calm circulation
Family fit	L-Series + W-Series
Result	The space reads with depth first, brightness second.

PROJECT REFERENCE

Harbor House Courtyard

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Harbor House Courtyard

The Harbor House courtyard keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

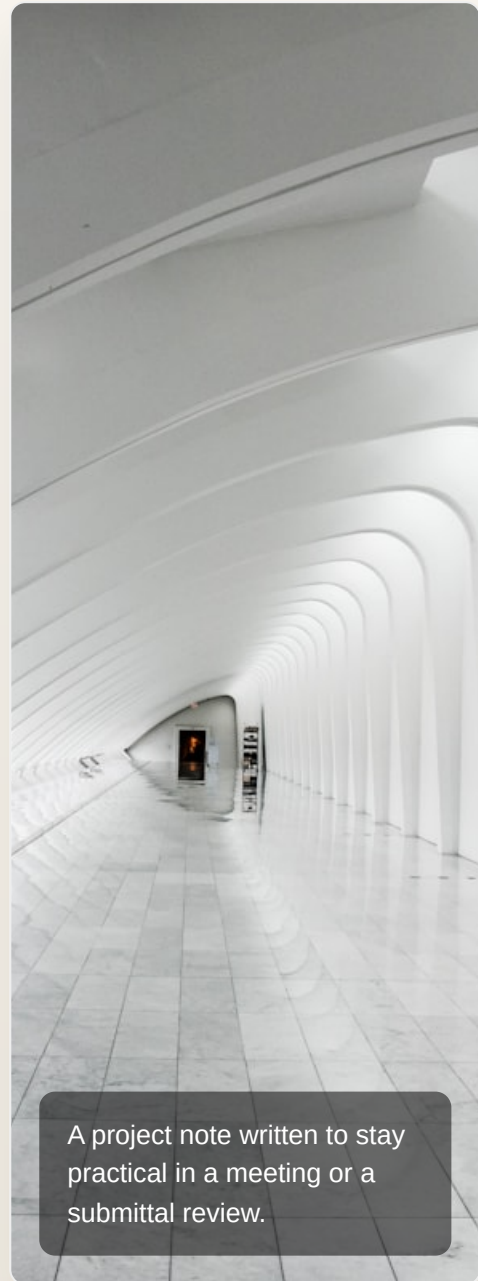
Courtyard

CONTROL

S-Series + L-Series

- Harbor House
- Courtyard
- exterior
- case study

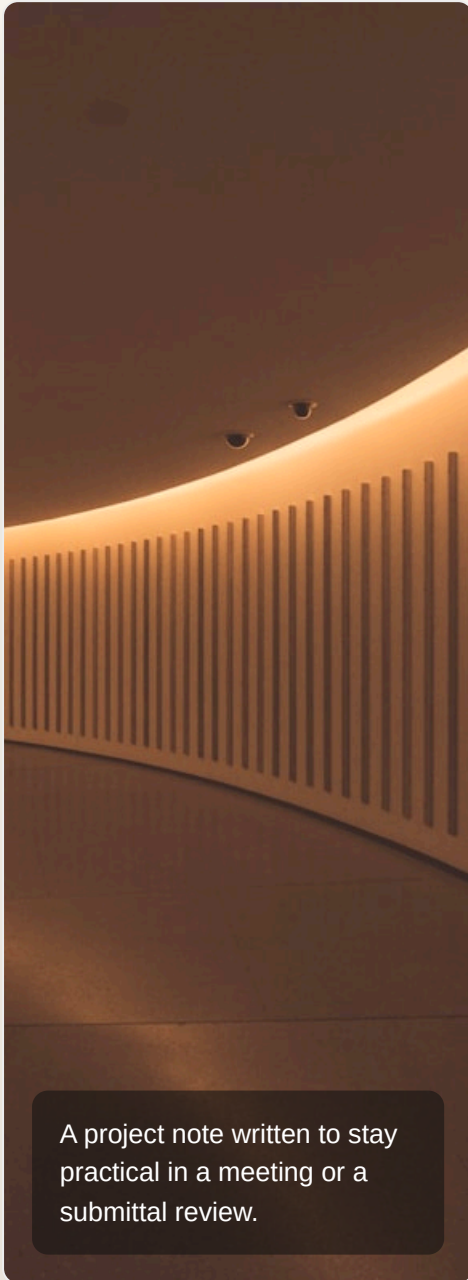
Typology	Courtyard
Strategy	edge lighting and depth
Family fit	S-Series + L-Series
Result	The space reads with depth first, brightness second.



PROJECT REFERENCE

Gallery 18 Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Gallery 18 Lobby

The Gallery 18 lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

PRIMARY

Lobby

FOCUS

Project reference

CONTROL

O-Series + W-Series

- Gallery 18
- Lobby
- interior
- case study

Typology	Lobby
Strategy	warm welcome and calm circulation
Family fit	O-Series + W-Series
Result	The space reads with depth first, brightness second.

PROJECT REFERENCE

Gallery 18 Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Gallery 18 Walk

The Gallery 18 walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

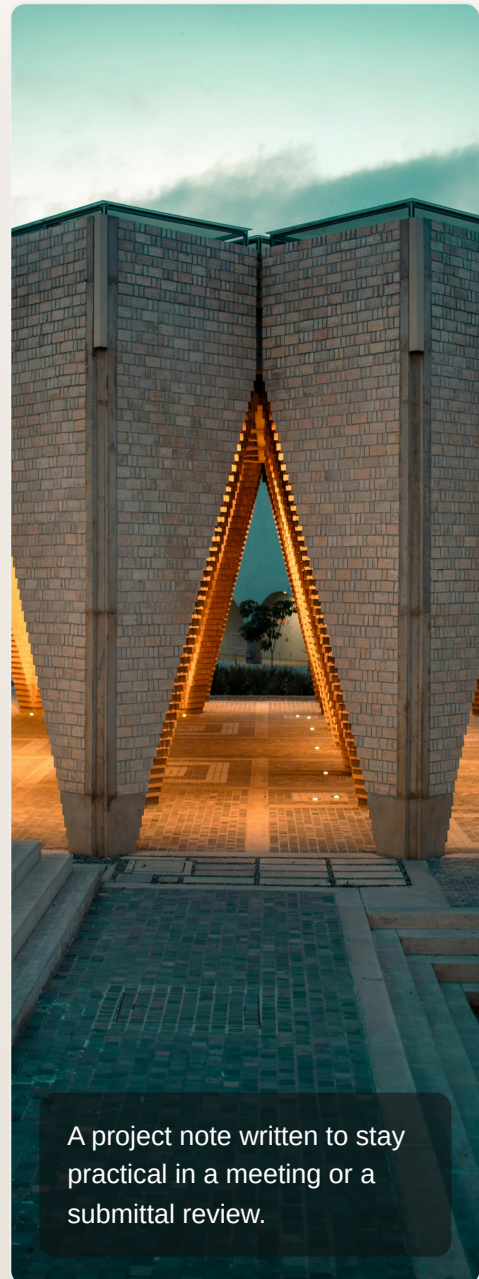
Walk

CONTROL

L-Series + W-Series

- Gallery 18
- Walk
- exterior
- case study

Typology	Walk
Strategy	edge lighting and depth
Family fit	L-Series + W-Series
Result	The space reads with depth first, brightness second.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Gallery 18 Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



PROJECT REFERENCE

Gallery 18 Threshold

The Gallery 18 threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Threshold

CONTROL

S-Series + L-Series

Gallery 18

Threshold

interior

case study

Typology

Threshold

Strategy

warm welcome and calm circulation

Family fit

S-Series + L-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

Gallery 18 Courtyard

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Gallery 18 Courtyard

The Gallery 18 courtyard keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Courtyard

CONTROL

O-Series + W-Series

- Gallery 18
- Courtyard
- exterior
- case study

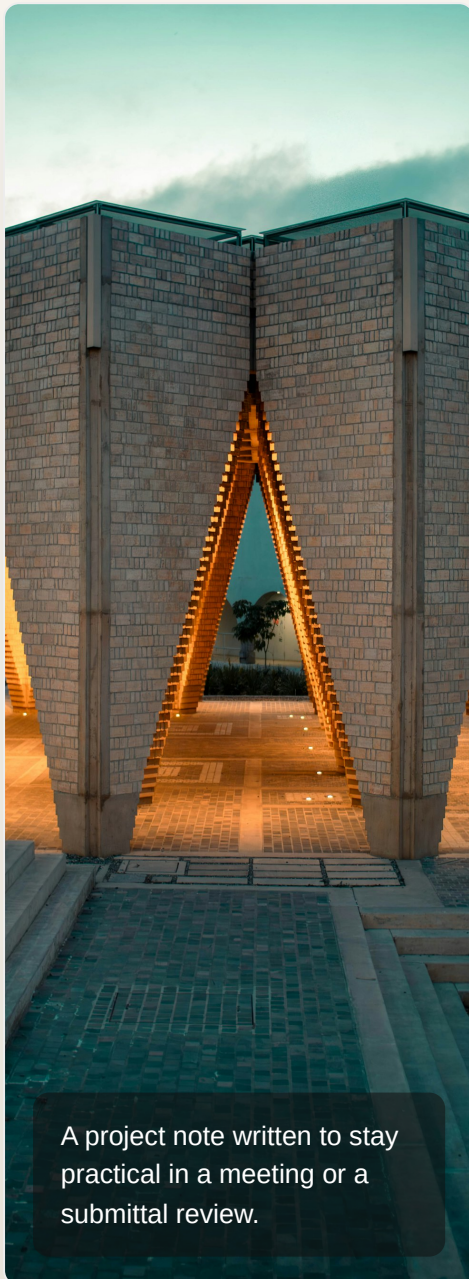
Typology	Courtyard
Strategy	edge lighting and depth
Family fit	O-Series + W-Series
Result	The space reads with depth first, brightness second.



PROJECT REFERENCE

West Quay Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



PROJECT REFERENCE

West Quay Lobby

The West Quay lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Lobby

CONTROL

L-Series + W-Series

West Quay

Lobby

interior

case study

Typology

Lobby

Strategy

warm welcome and calm circulation

Family fit

L-Series + W-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

West Quay Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

West Quay Walk

The West Quay walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

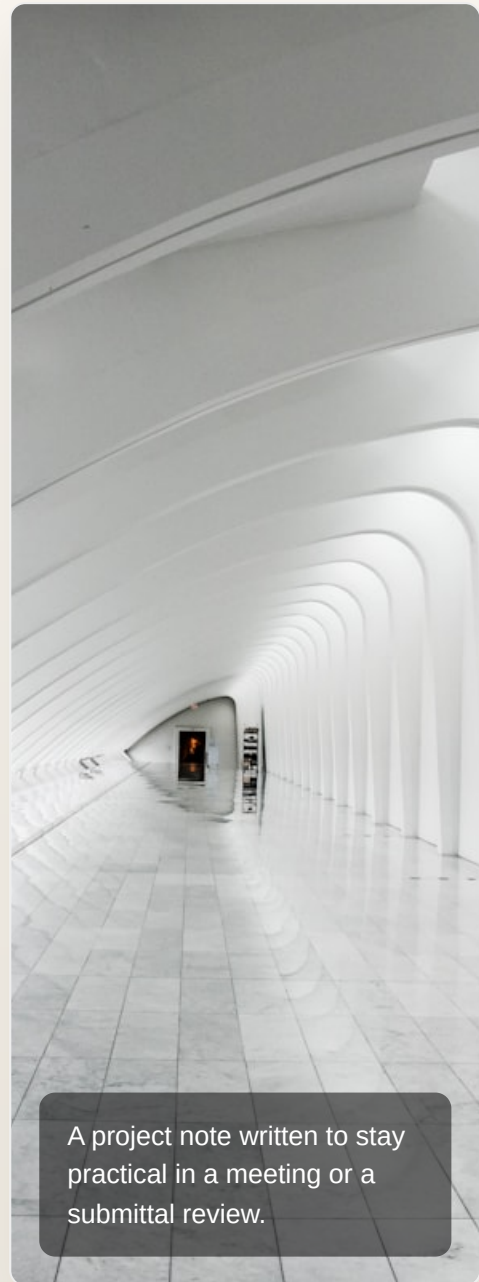
Walk

CONTROL

S-Series + L-Series

- West Quay
- Walk
- exterior
- case study

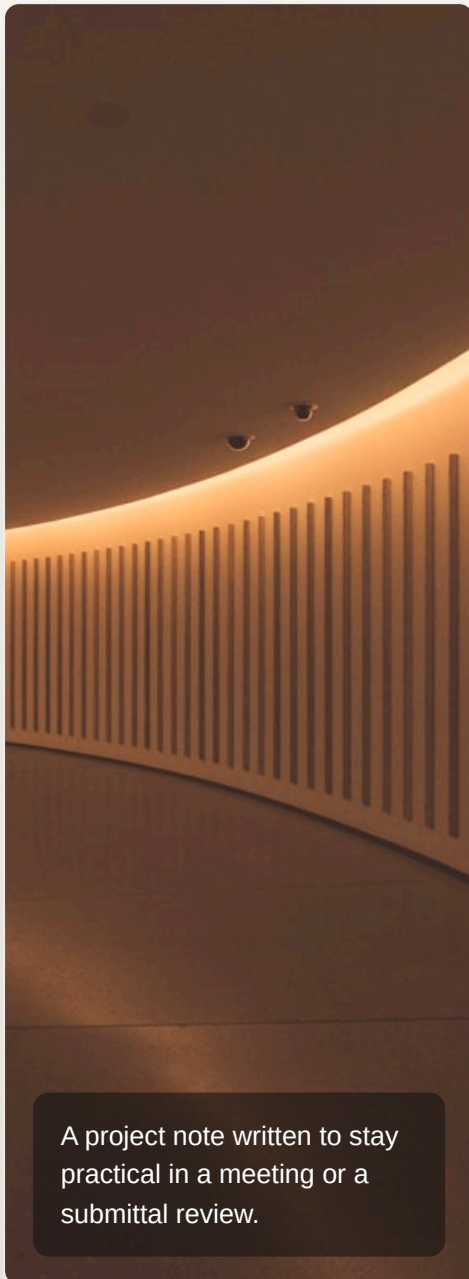
Typology	Walk
Strategy	edge lighting and depth
Family fit	S-Series + L-Series
Result	The space reads with depth first, brightness second.



PROJECT REFERENCE

West Quay Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

West Quay Threshold

The West Quay threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Threshold

CONTROL

O-Series + W-Series

West Quay

Threshold

interior

case study

Typology

Threshold

Strategy

warm welcome and calm circulation

Family fit

O-Series + W-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

West Quay Courtyard

PROJECT REFERENCE

West Quay Courtyard

The West Quay courtyard keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Courtyard

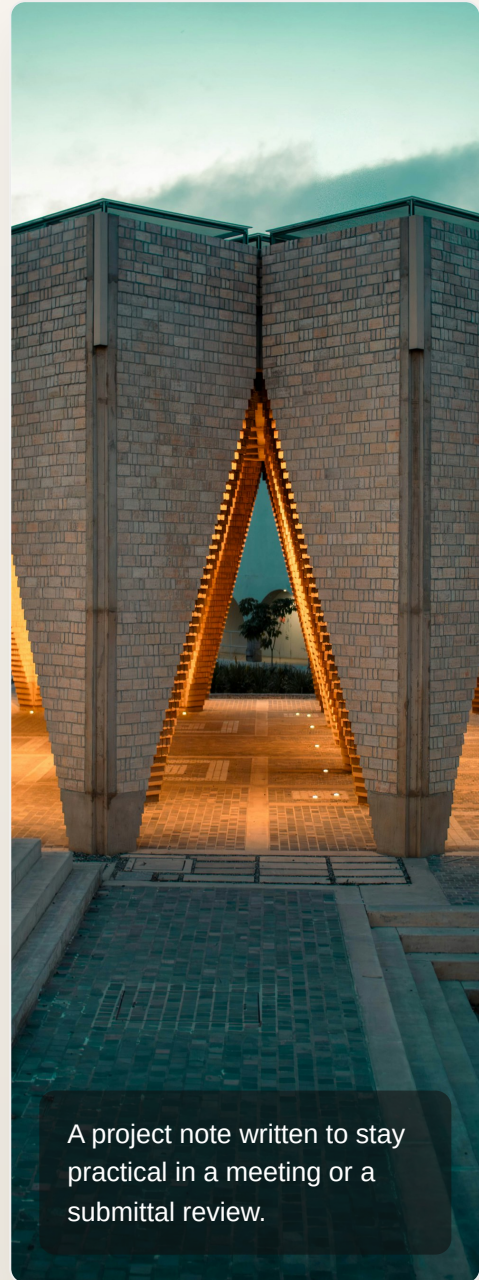
CONTROL

L-Series + W-Series

- West Quay
- Courtyard
- exterior
- case study

Typology	Courtyard
Strategy	edge lighting and depth
Family fit	L-Series + W-Series
Result	The space reads with depth first, brightness second.

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Stone Court Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



PROJECT REFERENCE

Stone Court Lobby

The Stone Court lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Lobby

CONTROL

S-Series + L-Series

Stone Court

Lobby

interior

case study

Typology

Lobby

Strategy

warm welcome and calm circulation

Family fit

S-Series + L-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

Stone Court Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Stone Court Walk

The Stone Court walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

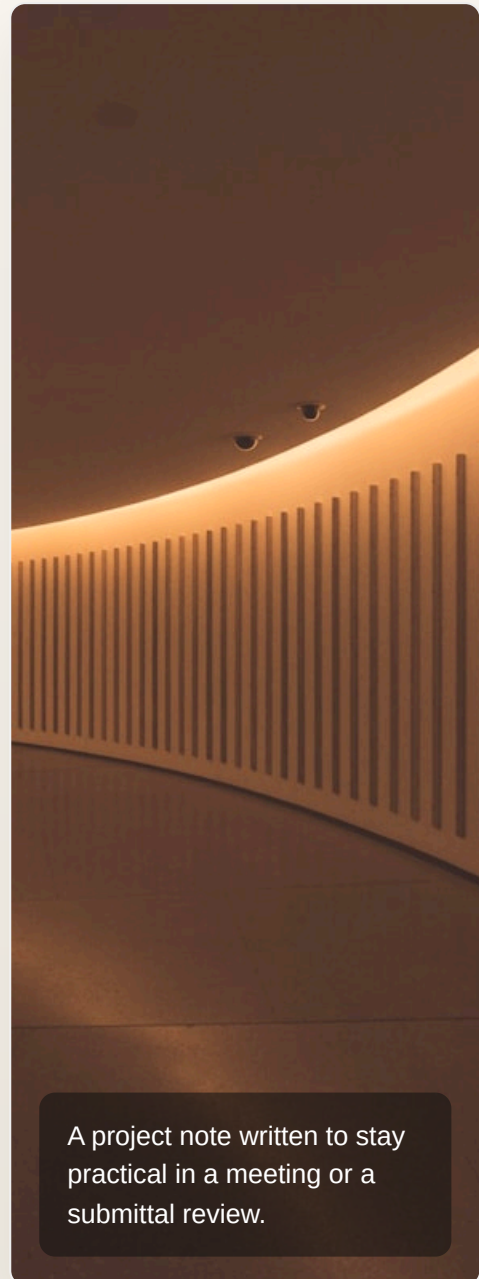
Walk

CONTROL

O-Series + W-Series

- Stone Court
- Walk
- exterior
- case study

Typology	Walk
Strategy	edge lighting and depth
Family fit	O-Series + W-Series
Result	The space reads with depth first, brightness second.

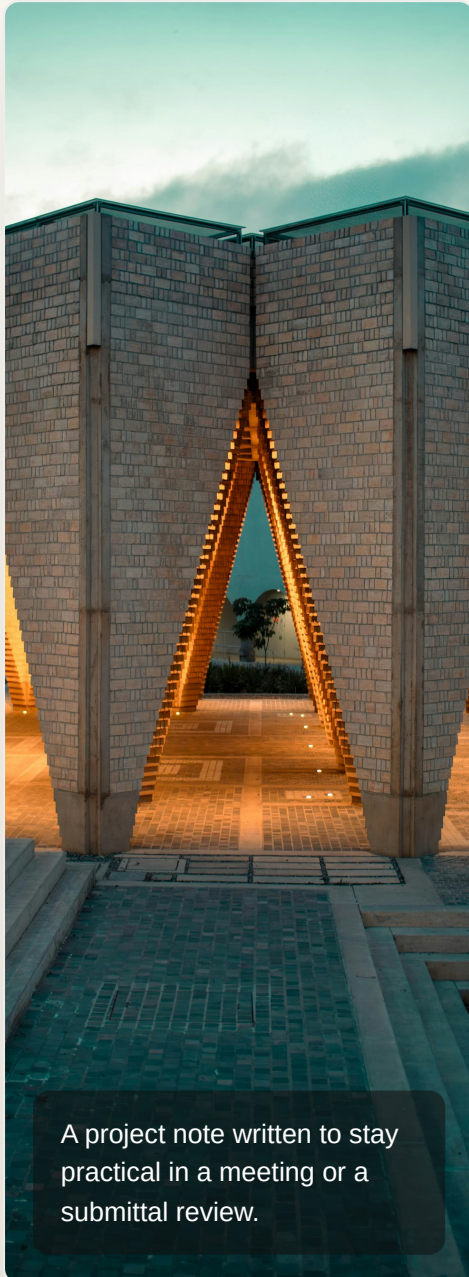


A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Stone Court Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



PROJECT REFERENCE

Stone Court Threshold

The Stone Court threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Threshold

CONTROL

L-Series + W-Series

Stone Court

Threshold

interior

case study

Typology

Threshold

Strategy

warm welcome and calm circulation

Family fit

L-Series + W-Series

Result

The space reads with depth first, brightness second.

PROJECT REFERENCE

Stone Court Courtyard

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Stone Court Courtyard

The Stone Court courtyard keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

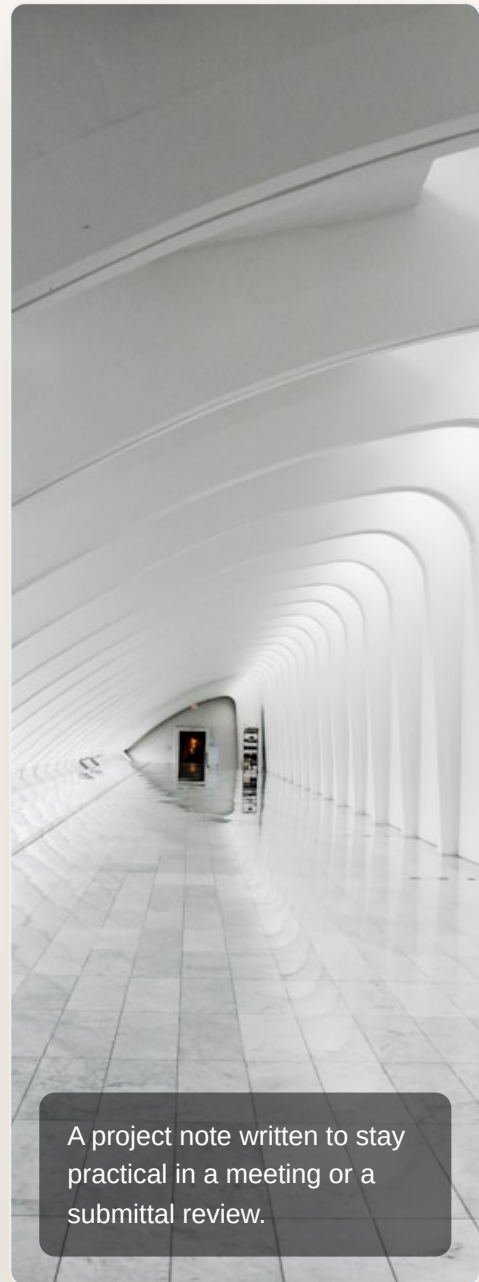
Courtyard

CONTROL

S-Series + L-Series

- Stone Court
- Courtyard
- exterior
- case study

Typology	Courtyard
Strategy	edge lighting and depth
Family fit	S-Series + L-Series
Result	The space reads with depth first, brightness second.

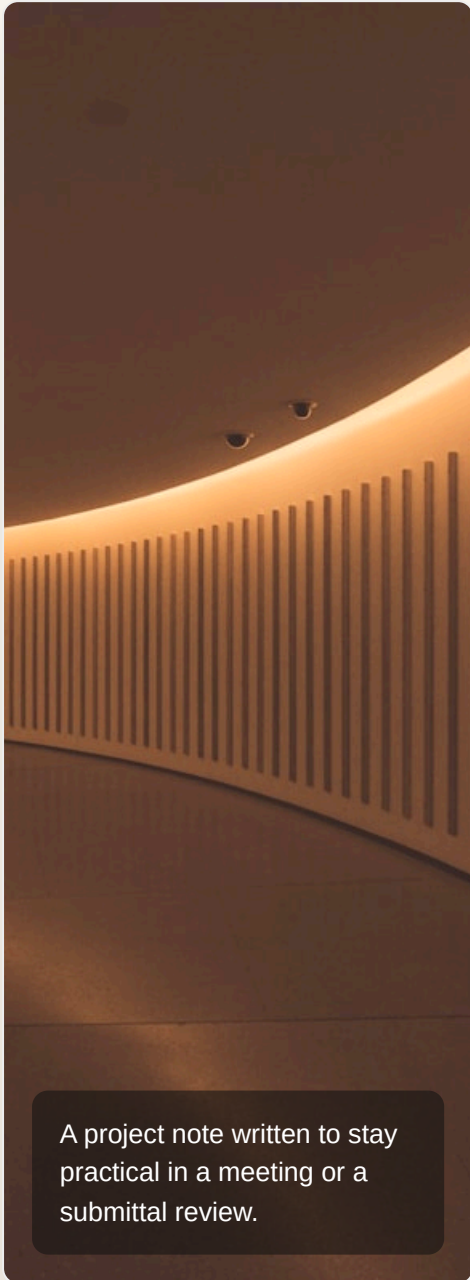


A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Civic Passage Lobby

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Civic Passage Lobby

The Civic Passage lobby keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

PRIMARY

Lobby

FOCUS

Project reference

CONTROL

O-Series + W-Series

- Civic Passage
- Lobby
- interior
- case study

Typology	Lobby
Strategy	warm welcome and calm circulation
Family fit	O-Series + W-Series
Result	The space reads with depth first, brightness second.

PROJECT REFERENCE

Civic Passage Walk

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.

PROJECT REFERENCE

Civic Passage Walk

The Civic Passage walk keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

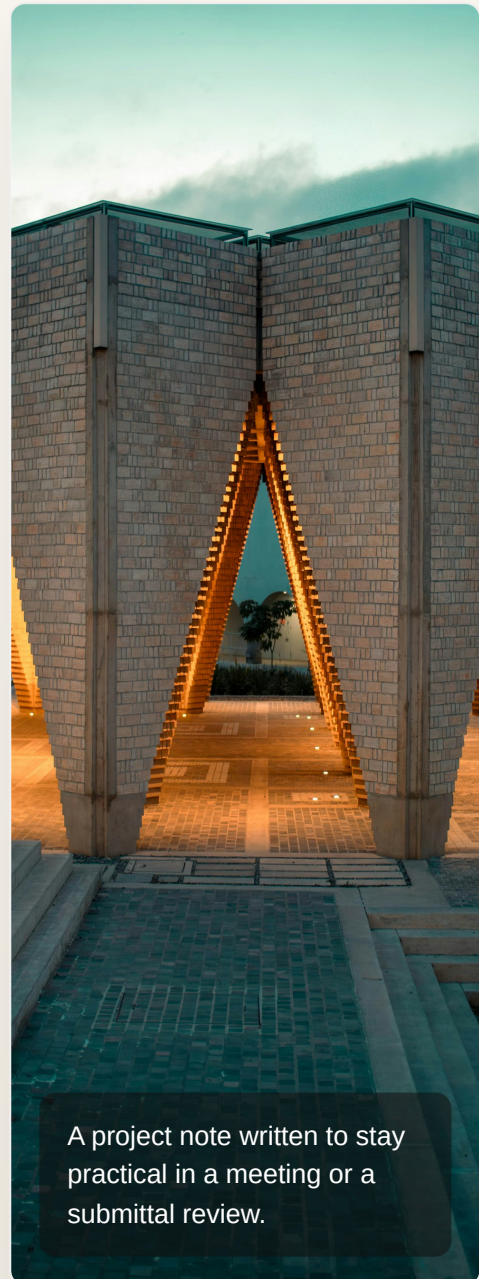
Walk

CONTROL

L-Series + W-Series

- Civic Passage
- Walk
- exterior
- case study

Typology	Walk
Strategy	edge lighting and depth
Family fit	L-Series + W-Series
Result	The space reads with depth first, brightness second.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Civic Passage Threshold

A fictional reference built like a working portfolio entry. The point is to show how JR Lite would read a brief, not to overspecify the story.



A project note written to stay practical in a meeting or a submittal review.

PROJECT REFERENCE

Civic Passage Threshold

The Civic Passage threshold keeps the lighting language restrained: a clear arrival path, a steady material read, and one control path that can be handed off cleanly.

CHAPTER

Project reference

FOCUS

Project reference

PRIMARY

Threshold

CONTROL

S-Series + L-Series

Civic Passage

Threshold

interior

case study

Typology

Threshold

Strategy

warm welcome and calm circulation

Family fit

S-Series + L-Series

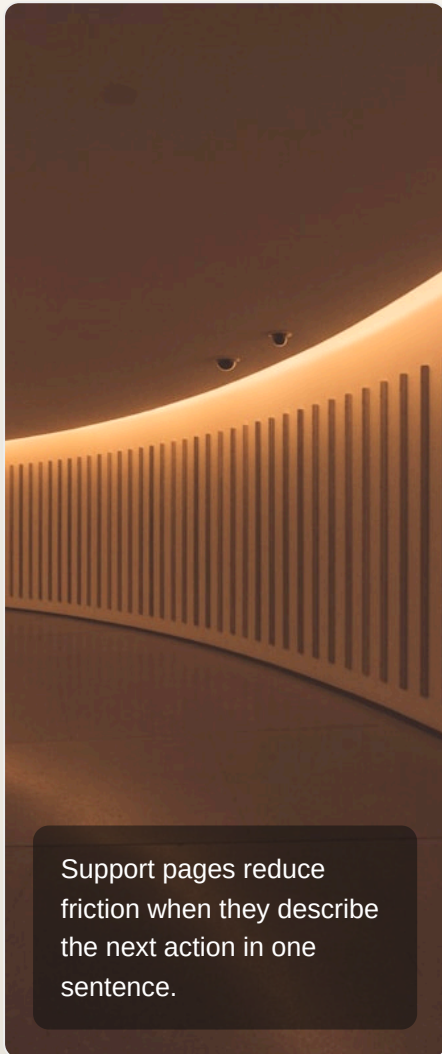
Result

The space reads with depth first, brightness second.

SUPPORT NOTES

Beam control, controls, mounting, and handoff.

The last chapter condenses the project desk into a repeatable sequence. It is the part people actually use when the schedule starts moving.



USE IN PRACTICE

Short notes and a single model key keep the project moving without a second layer of interpretation.

Briefing

What the team should send first.

Specification

How the model key is kept consistent.

Installation

What matters on site and what can wait.

Handover

How the job closes cleanly.

SERIES MAP

Briefing	What to send	plan, height, mood, and finish family, length, CCT, and control access, alignment, and maintenance contacts, notes, and final review
Specification	Model key	
Installation	On-site check	
Handover	Closeout	

SUPPORT NOTE

Beam control / briefing

This page covers beam control during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Beam control / briefing

The best way to handle beam control is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

PRIMARY

briefing

FOCUS

Support note

CONTROL

one clear decision per round

Beam control

briefing

spec support

project desk

What to check

Beam control

Stage

briefing

Best output

one clear decision per round

Notes

Short inputs make the review faster.

SUPPORT NOTE

Beam control / specification

This page covers beam control during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Beam control / specification

The best way to handle beam control is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

PRIMARY

specification

FOCUS

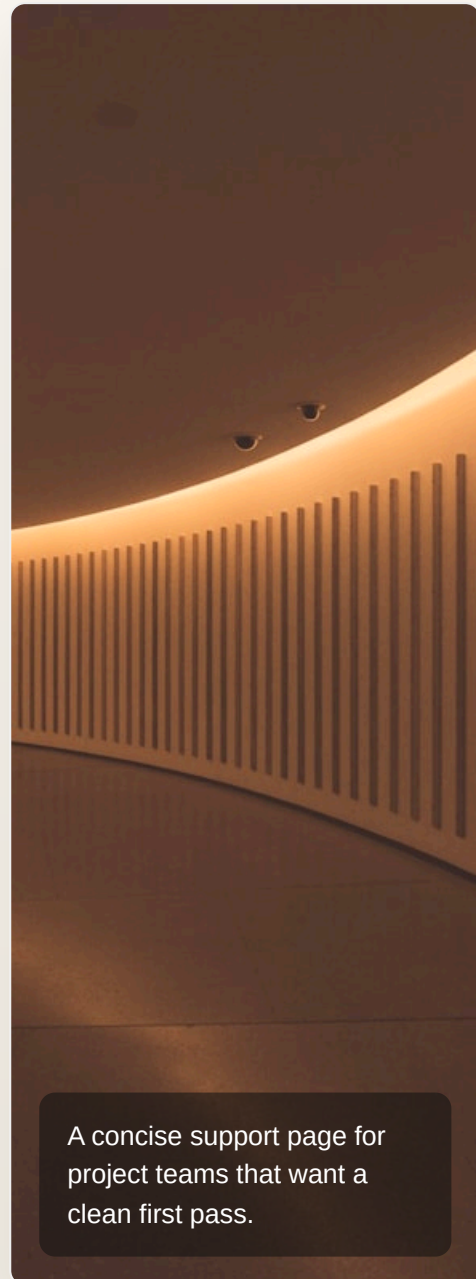
Support note

CONTROL

one clear decision per round

- Beam control
- specification
- spec support
- project desk

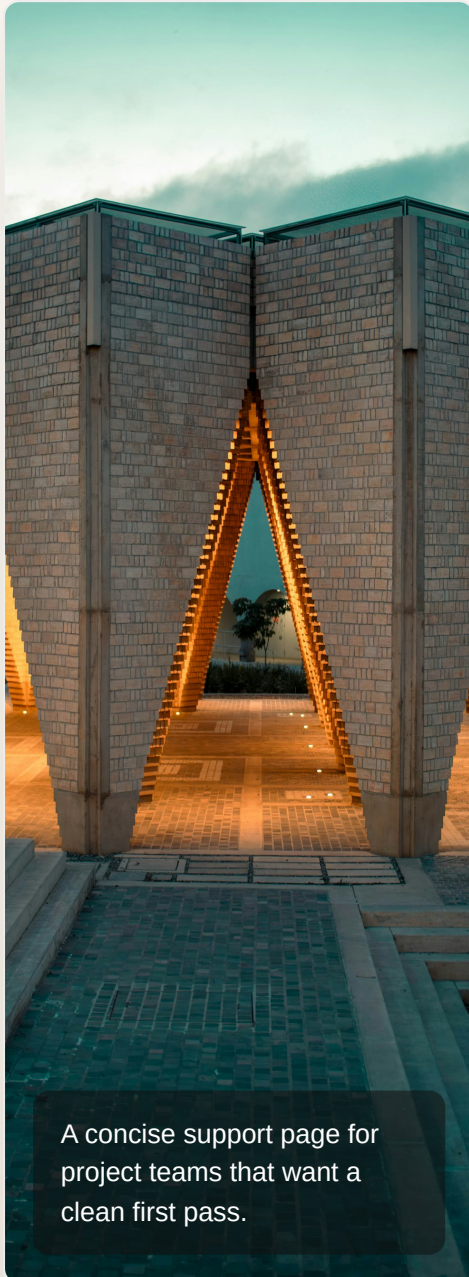
What to check	Beam control
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.



SUPPORT NOTE

Beam control / installation

This page covers beam control during installation. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Beam control / installation

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CHAPTER

Support note

PRIMARY

installation

FOCUS

Support note

CONTROL

one clear decision per round

- Beam control
- installation
- spec support
- project desk

What to check	Beam control
Stage	installation
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Beam control / handover

This page covers beam control during handover. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Beam control / handover

The best way to handle beam control is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

PRIMARY

handover

FOCUS

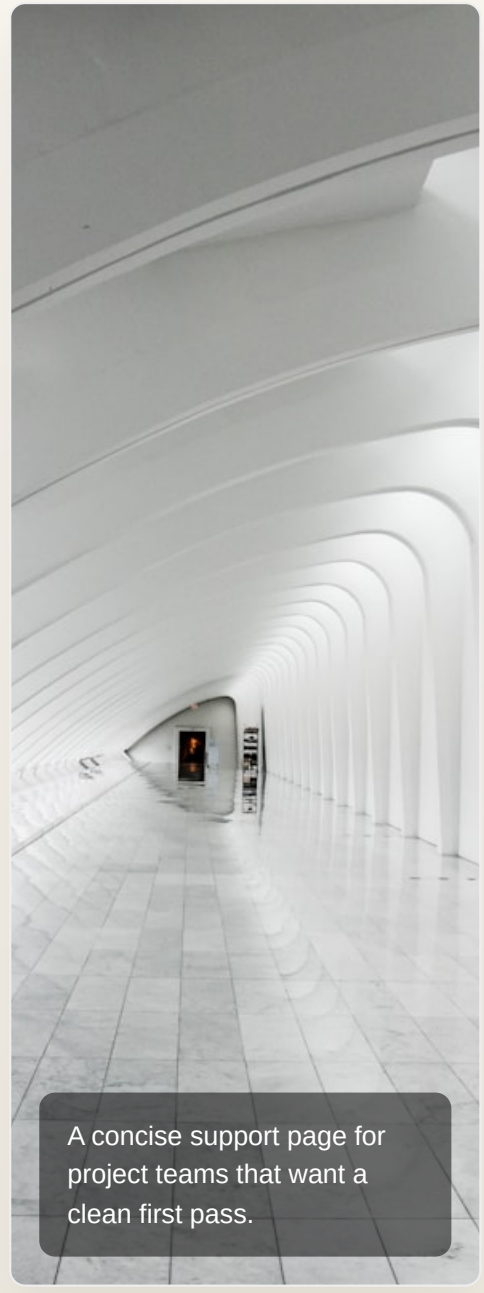
Support note

CONTROL

one clear decision per round

- Beam control
- handover
- spec support
- project desk

What to check	Beam control
Stage	handover
Best output	one clear decision per round
Notes	Short inputs make the review faster.

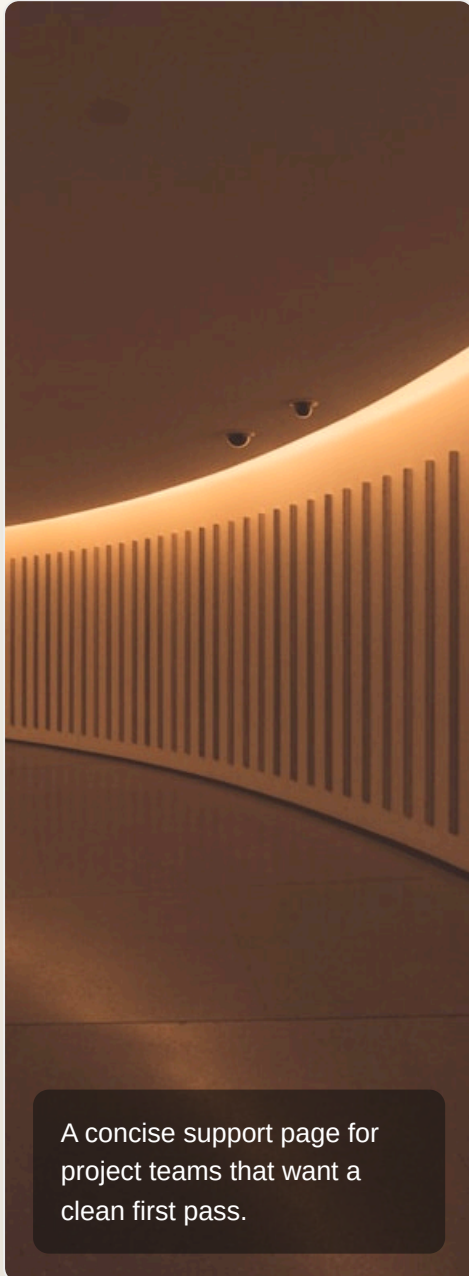


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Color temperature / briefing

This page covers color temperature during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



SUPPORT NOTE

Color temperature / briefing

The best way to handle color temperature is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

briefing

CONTROL

one clear decision per round

Color temperature

briefing

spec support

project desk

What to check	Color temperature
Stage	briefing
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Color temperature / specification

This page covers color temperature during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Color temperature / specification

The best way to handle color temperature is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER
Support note

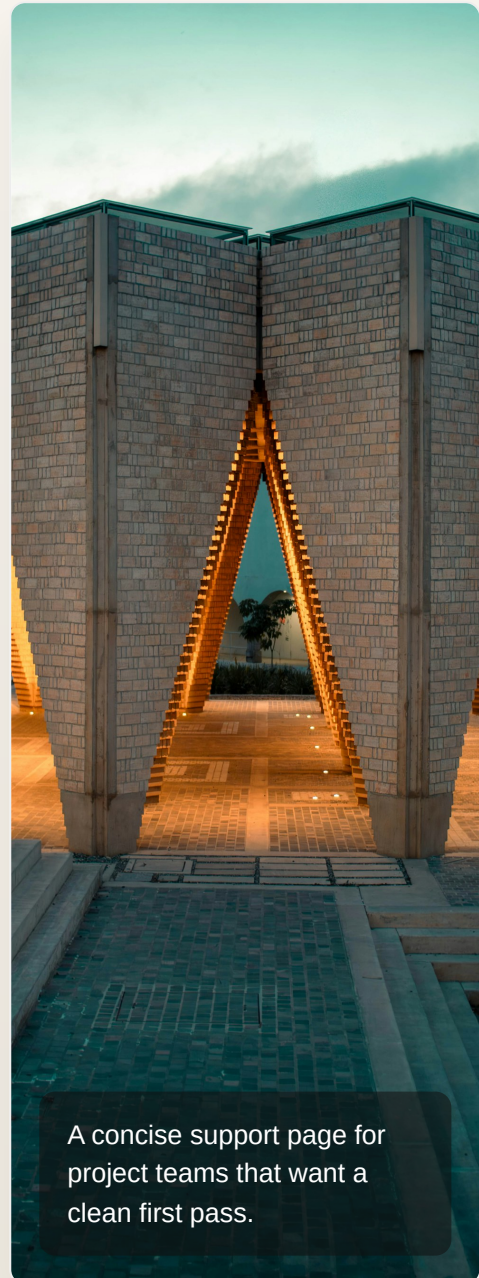
FOCUS
Support note

PRIMARY
specification

CONTROL
one clear decision per round

- Color temperature
- specification
- spec support
- project desk

What to check	Color temperature
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Color temperature / installation

This page covers color temperature during installation. It keeps the project desk readable and reduces back-and-forth once the job is moving.



SUPPORT NOTE

Color temperature / installation

The best way to handle color temperature is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

installation

CONTROL

one clear decision per round

Color temperature

installation

spec support

project desk

What to check

Color temperature

Stage

installation

Best output

one clear decision per round

Notes

Short inputs make the review faster.

SUPPORT NOTE

Color temperature / handover

This page covers color temperature during handover. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Color temperature / handover

The best way to handle color temperature is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER Support note	FOCUS Support note
PRIMARY handover	CONTROL one clear decision per round

- Color temperature
- handover
- spec support
- project desk

What to check	Color temperature
Stage	handover
Best output	one clear decision per round
Notes	Short inputs make the review faster.

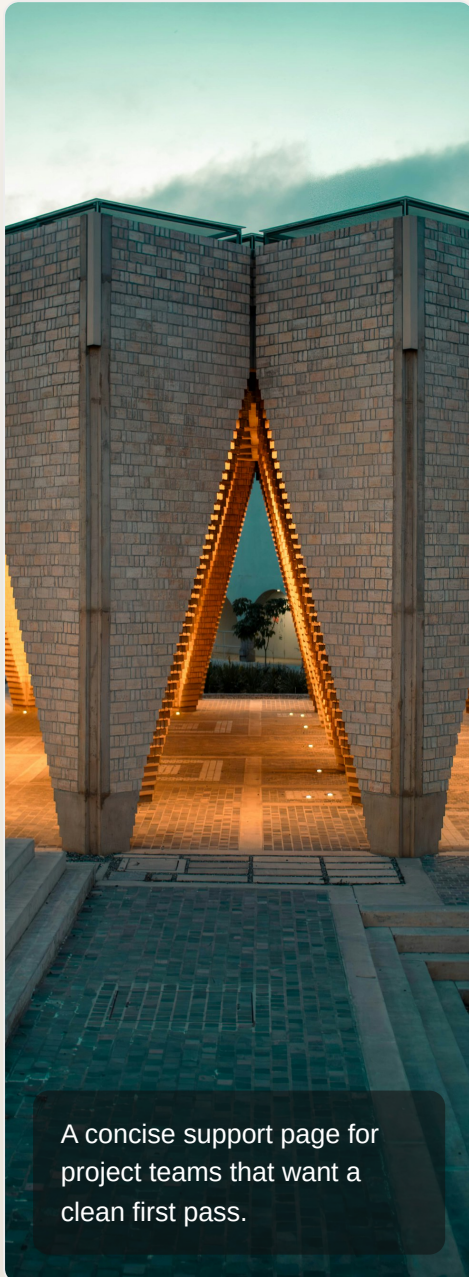


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Mounting / briefing

This page covers mounting during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Mounting / briefing

The best way to handle mounting is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

briefing

CONTROL

one clear decision per round

- Mounting
- briefing
- spec support
- project desk

What to check	Mounting
Stage	briefing
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Mounting / specification

This page covers mounting during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Mounting / specification

The best way to handle mounting is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

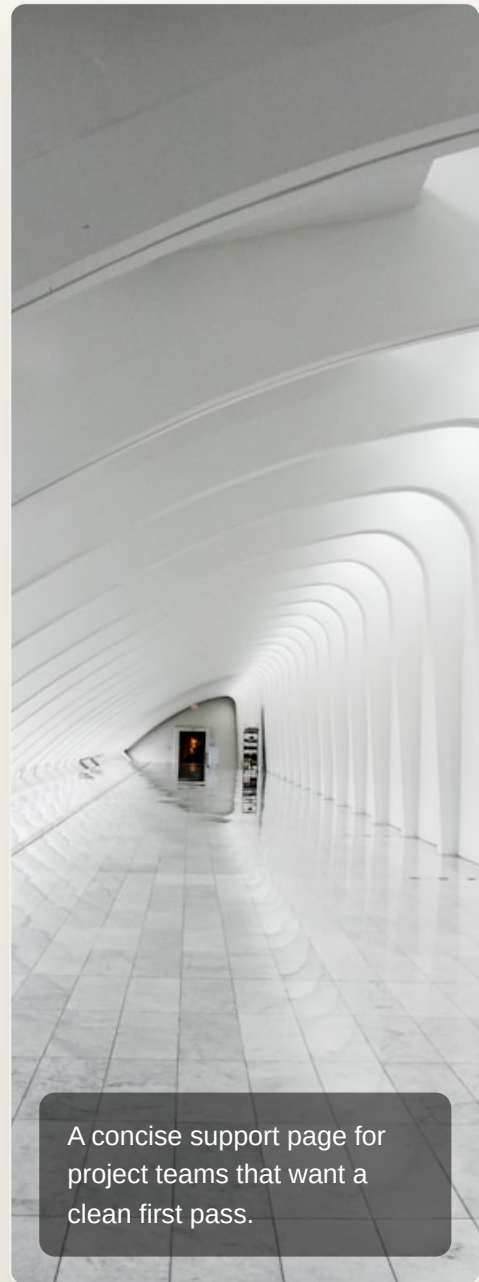
specification

CONTROL

one clear decision per round

- Mounting
- specification
- spec support
- project desk

What to check	Mounting
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.

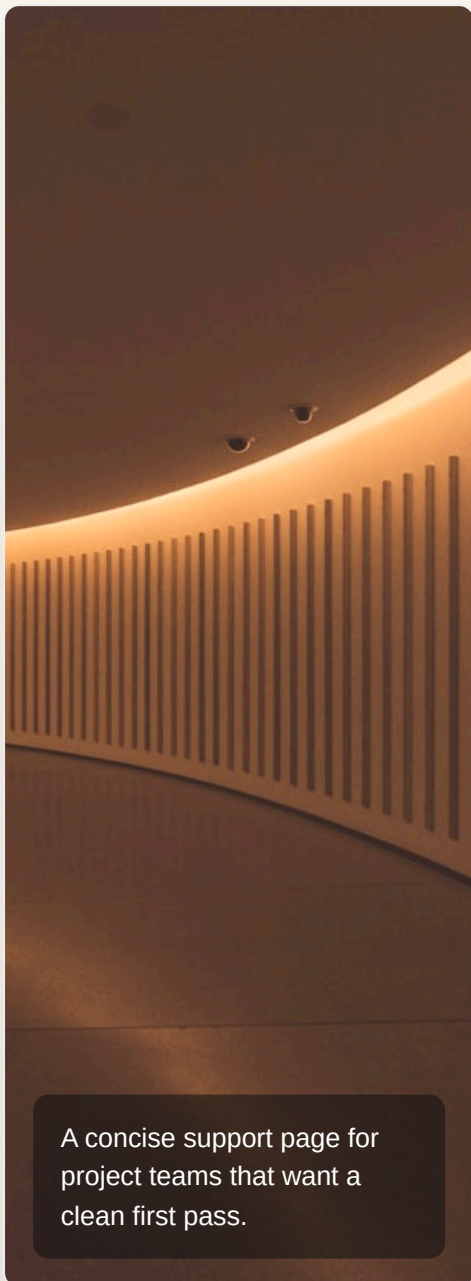


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Mounting / installation

This page covers mounting during installation. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Mounting / installation

The best way to handle mounting is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

PRIMARY

installation

FOCUS

Support note

CONTROL

one clear decision per round

- Mounting
- installation
- spec support
- project desk

What to check	Mounting
Stage	installation
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Mounting / handover

This page covers mounting during handover. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Mounting / handover

The best way to handle mounting is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

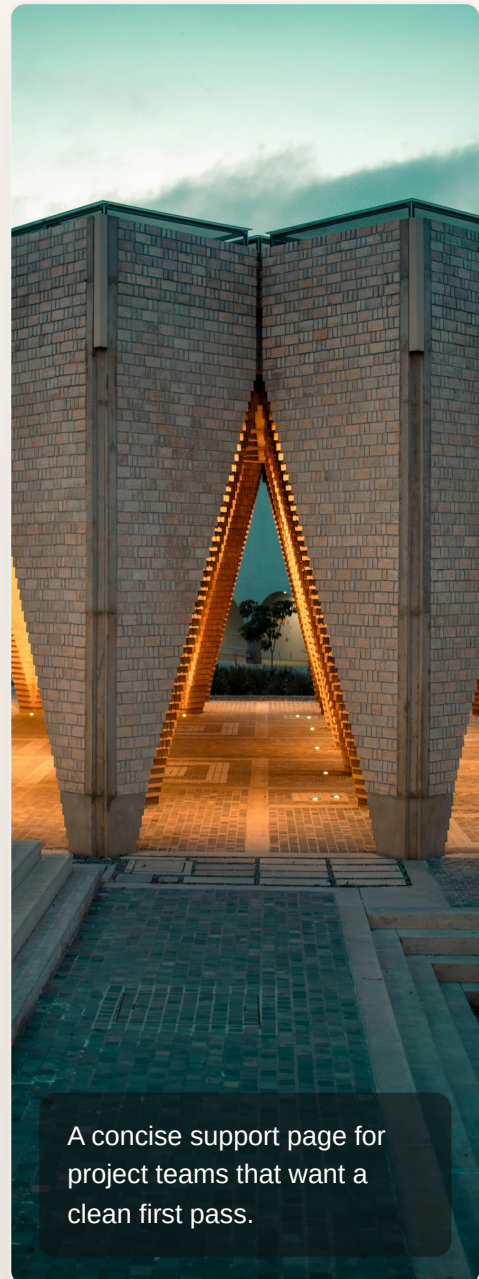
handover

CONTROL

one clear decision per round

- Mounting
- handover
- spec support
- project desk

What to check	Mounting
Stage	handover
Best output	one clear decision per round
Notes	Short inputs make the review faster.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Controls / briefing

This page covers controls during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Controls / briefing

The best way to handle controls is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER
Support note

FOCUS
Support note

PRIMARY
briefing

CONTROL
one clear decision per round

- Controls
- briefing
- spec support
- project desk

What to check	Controls
Stage	briefing
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Controls / specification

This page covers controls during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Controls / specification

The best way to handle controls is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

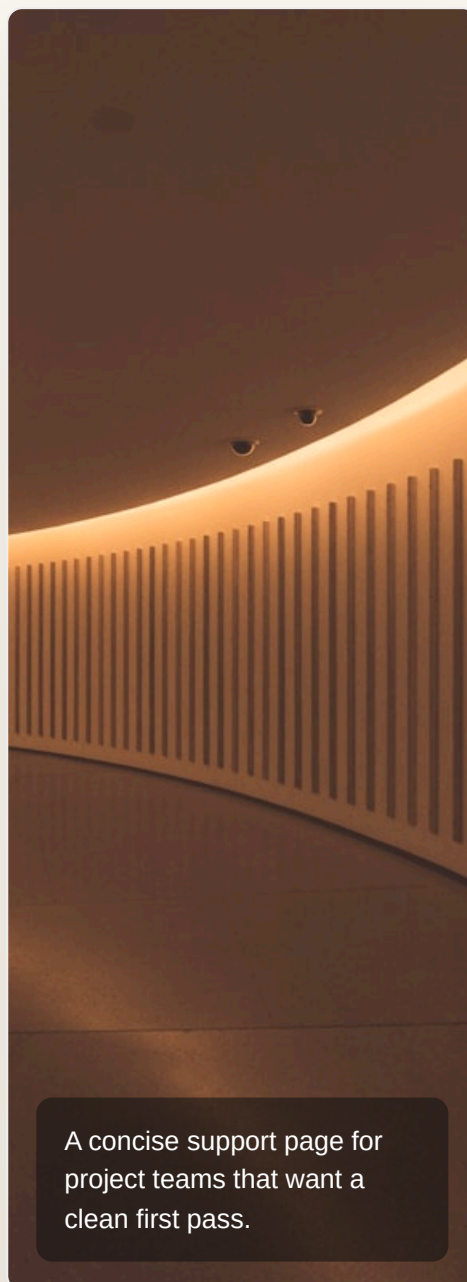
specification

CONTROL

one clear decision per round

- Controls
- specification
- spec support
- project desk

What to check	Controls
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Controls / handover

This page covers controls during handover. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Controls / handover

The best way to handle controls is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

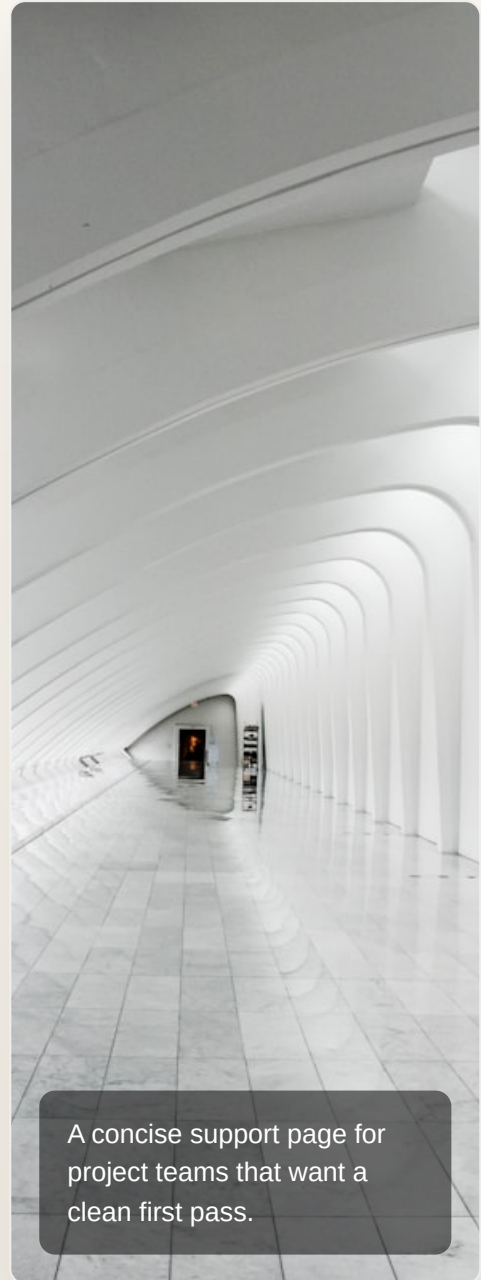
handover

CONTROL

one clear decision per round

- Controls
- handover
- spec support
- project desk

What to check	Controls
Stage	handover
Best output	one clear decision per round
Notes	Short inputs make the review faster.

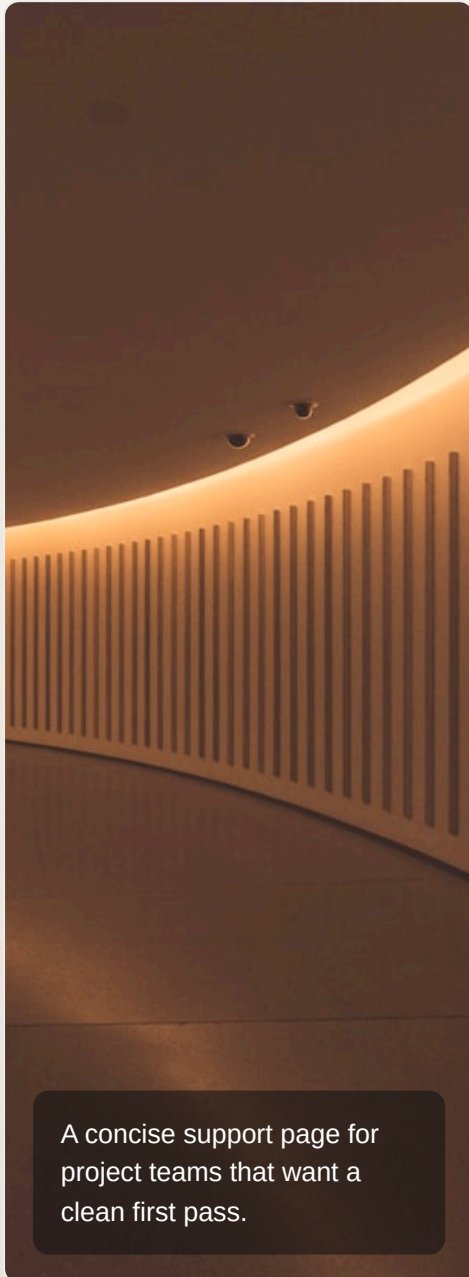


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Maintenance / briefing

This page covers maintenance during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Maintenance / briefing

The best way to handle maintenance is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

briefing

CONTROL

one clear decision per round

- Maintenance
- briefing
- spec support
- project desk

What to check	Maintenance
Stage	briefing
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Maintenance / specification

This page covers maintenance during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Maintenance / specification

The best way to handle maintenance is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

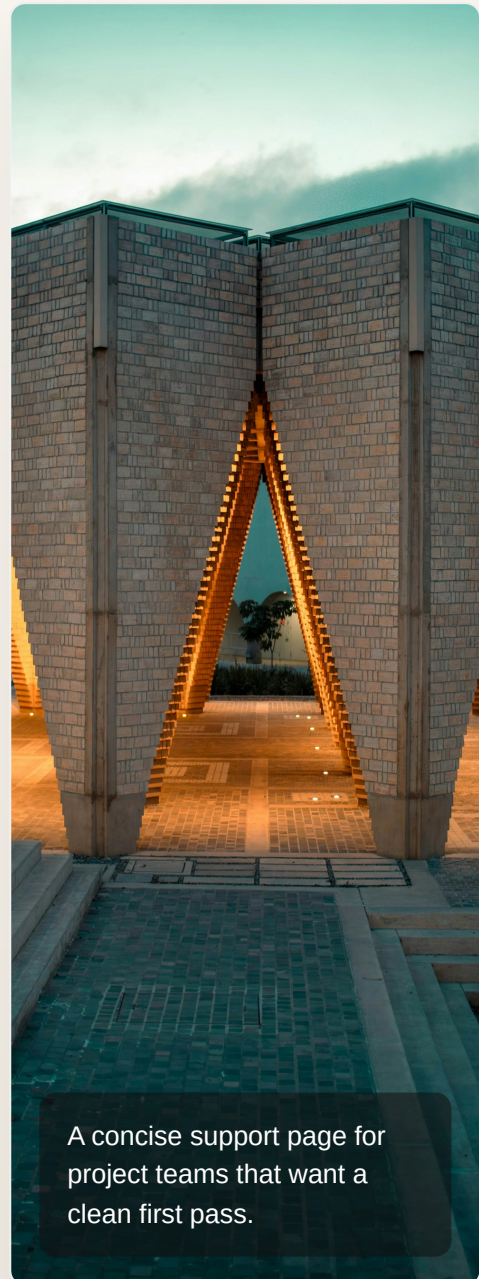
specification

CONTROL

one clear decision per round

- Maintenance
- specification
- spec support
- project desk

What to check	Maintenance
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Maintenance / installation

This page covers maintenance during installation. It keeps the project desk readable and reduces back-and-forth once the job is moving.



SUPPORT NOTE

Maintenance / installation

The best way to handle maintenance is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

installation

CONTROL

one clear decision per round

Maintenance

installation

spec support

project desk

What to check

Maintenance

Stage

installation

Best output

one clear decision per round

Notes

Short inputs make the review faster.

SUPPORT NOTE

Maintenance / handover

This page covers maintenance during handover. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Maintenance / handover

The best way to handle maintenance is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER Support note	FOCUS Support note
PRIMARY handover	CONTROL one clear decision per round

- Maintenance
- handover
- spec support
- project desk

What to check	Maintenance
Stage	handover
Best output	one clear decision per round
Notes	Short inputs make the review faster.

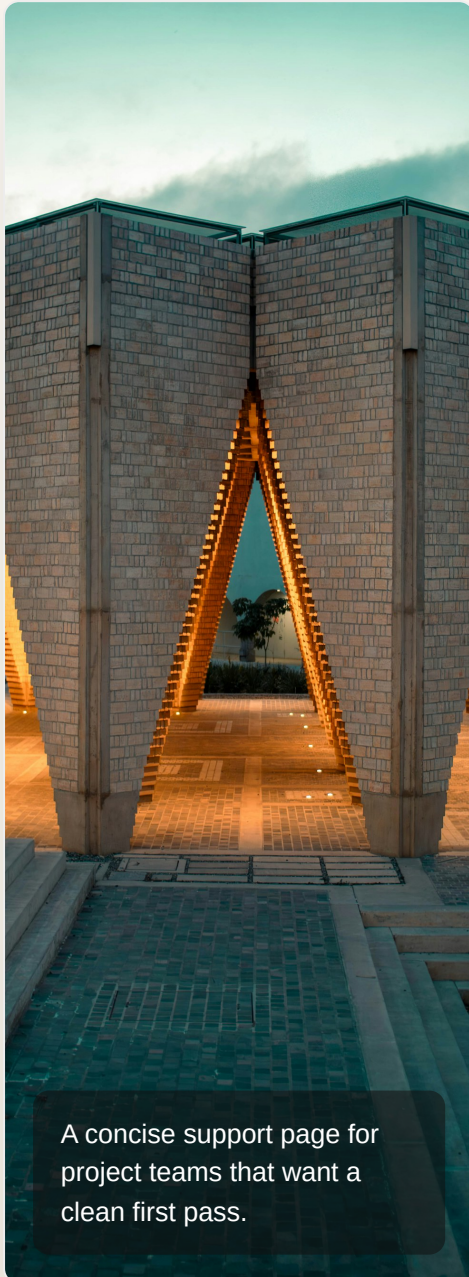


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Submittals / briefing

This page covers submittals during briefing. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Submittals / briefing

The best way to handle submittals is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

briefing

CONTROL

one clear decision per round

- Submittals
- briefing
- spec support
- project desk

What to check	Submittals
Stage	briefing
Best output	one clear decision per round
Notes	Short inputs make the review faster.

SUPPORT NOTE

Submittals / specification

This page covers submittals during specification. It keeps the project desk readable and reduces back-and-forth once the job is moving.

SUPPORT NOTE

Submittals / specification

The best way to handle submittals is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

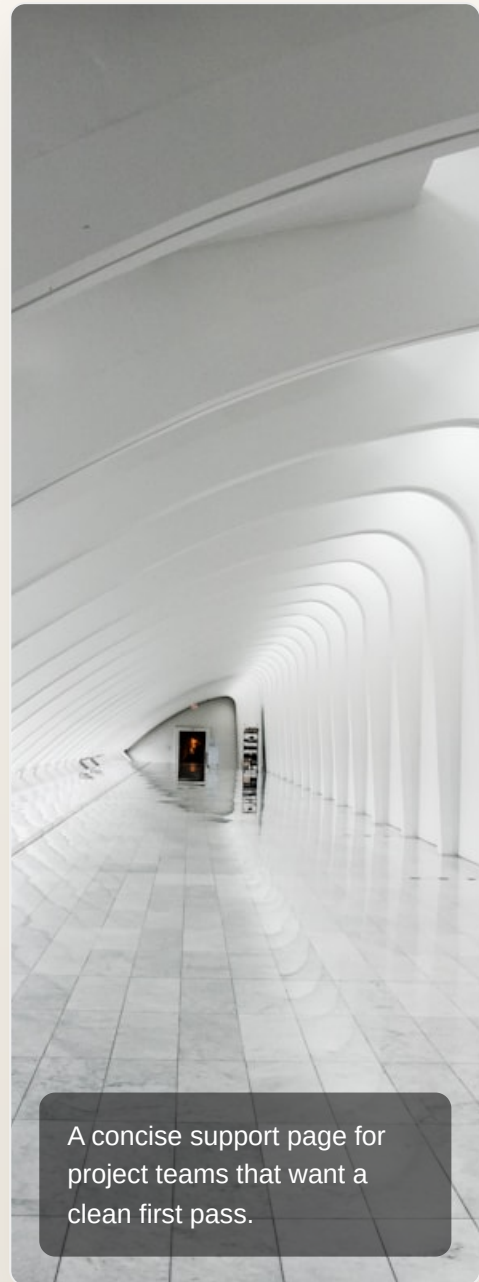
specification

CONTROL

one clear decision per round

- Submittals
- specification
- spec support
- project desk

What to check	Submittals
Stage	specification
Best output	one clear decision per round
Notes	Short inputs make the review faster.

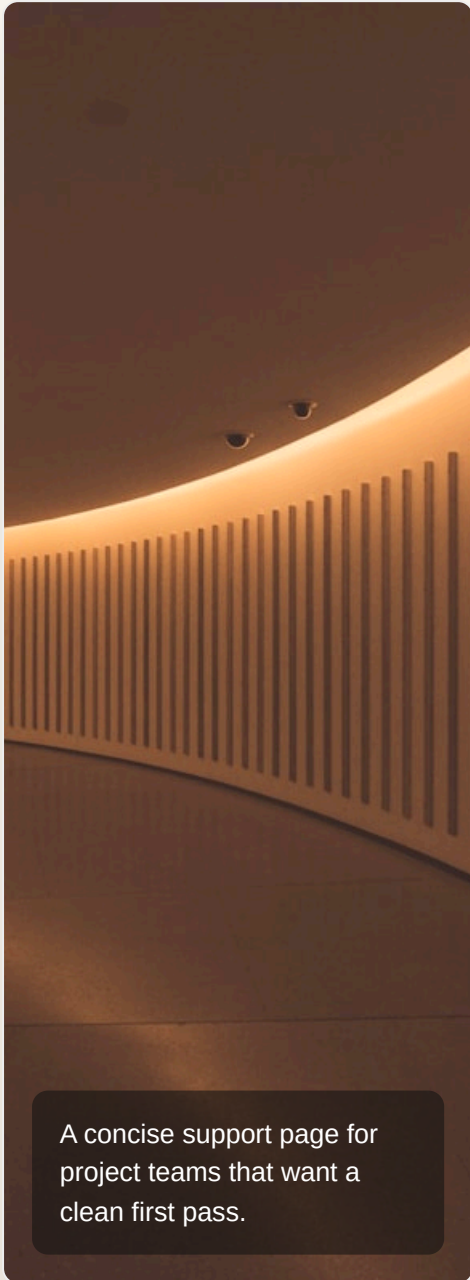


A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Submittals / installation

This page covers submittals during installation. It keeps the project desk readable and reduces back-and-forth once the job is moving.



A concise support page for project teams that want a clean first pass.

SUPPORT NOTE

Submittals / installation

The best way to handle submittals is to write the condition down early, keep the inputs short, and use the same model key across drawings, schedules, and emails.

CHAPTER

Support note

FOCUS

Support note

PRIMARY

installation

CONTROL

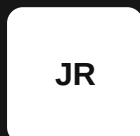
one clear decision per round

- Submittals
- installation
- spec support
- project desk

What to check	Submittals
Stage	installation
Best output	one clear decision per round
Notes	Short inputs make the review faster.

CONTACT AND PROJECT SUPPORT

One direct route is enough.

**JR Lite**

Architectural lighting and project support

Share the brief and the line-up can be narrowed quickly.

The site is deliberately small. That keeps the design clear and the brochure believable. A simple project route is usually more useful than a long form or an oversized catalog.

The brochure closes the same way the site does: a clear project desk, a single email address, and enough structure to keep the first reply useful.

What to send first

hello@jrlite.net

Use the address for schedules, product questions, and early lighting notes. The first pass is usually enough to choose a family and a control path.

Project type

Hospitality, retail, residence, facade, or workplace.

Room data

Plan, ceiling height, and any key dimensions.

Visual target

A short sentence on mood, contrast, and finish.

Controls

Simple dimming, DALI, or scene control if it already exists.

Project support

Readable layouts, concise notes, and one contact route for the whole job.

Site
jrlite.net

Email hello@jrlite.net

Website jrlite.net

Subject JR Lite / project name / brief type



JR Lite

Architectural lighting and project support

Quiet presentation, direct project language.

This brochure keeps the site and the PDF on the same page: practical, readable, and easy to use in a real project conversation.

Products

Projects

Catalogue

Contact

Website

jrlite.net

Email

hello@jrlite.net

Edition

2026 data book

Scope

Lighting, controls, and project support